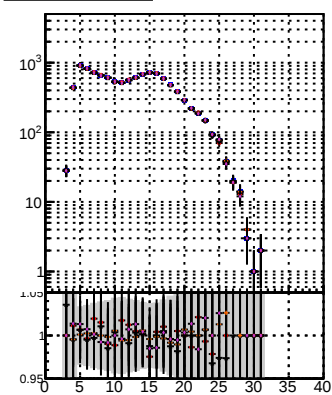
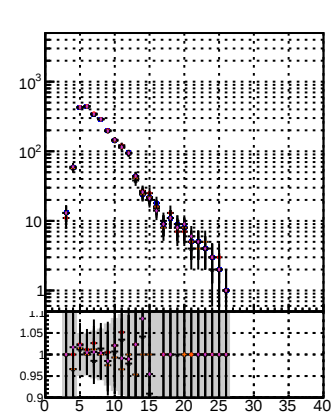
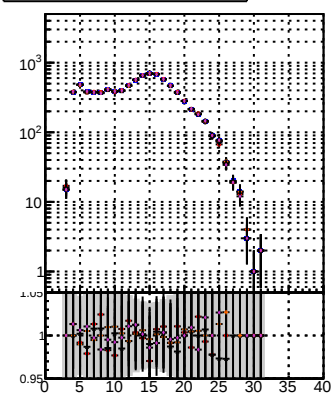


N of reco track vs hit



N of associated (recoToSim) tracks vs hit



N of associated (recoToSim) duplicate tracks vs hit

