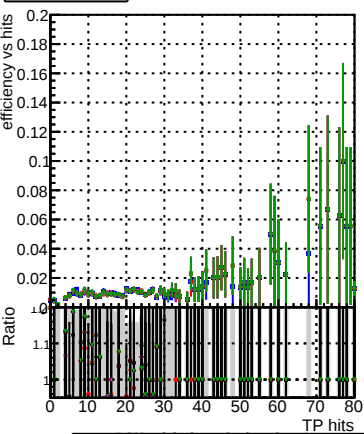


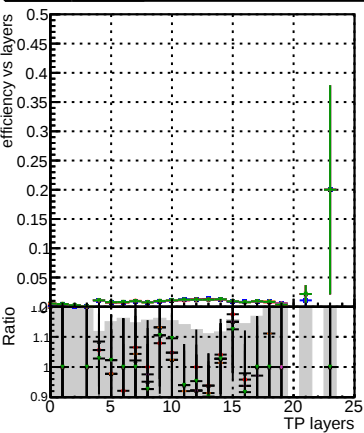
Efficiency vs hit



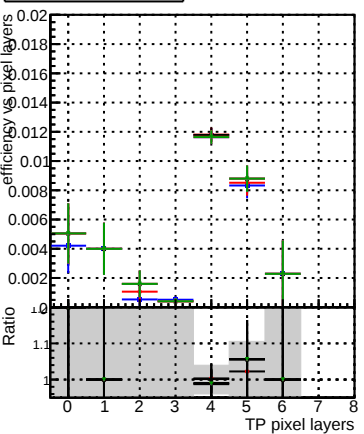
Efficiency vs hit

Legend:

- DOM original step2 ttbar-phase1-newgeom
- DOM pixelCPETemplate step2 ttbar-phase1-newgeom
- DOM pixelCPETemplateCutChiSquareNew step2 ttbar-phase1-newgeom
- DOM pixelCPETemplateCutChiSquareNew2 step2 ttbar-phase1-newgeom
- DOM pixelCPETemplateCutChiSquareNew3 step2 ttbar-phase1-newgeom
- DOM pixelCPETemplateCutChiSquareNew4 step2 ttbar-phase1-newgeom



Efficiency vs pixel layer



Efficiency vs 3D layer

