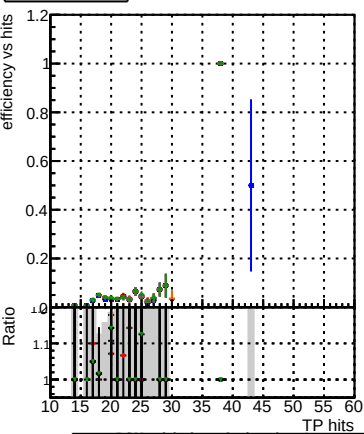


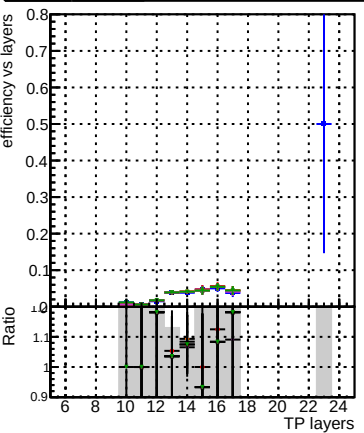
Efficiency vs hit



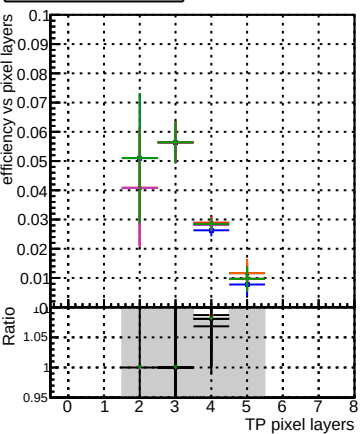
Efficiency vs hit

Legend:

- DOM original step2 ttbar-phase1-newgeom
- DOM pixelCPUTemplate step2 ttbar-phase1-newgeom
- DOM pixelCPUTemplateCutChiSquareNew step2 ttbar-phase1-newgeom
- DOM pixelCPUTemplateCutChiSquareNew2 step2 ttbar-phase1-newgeom
- DOM pixelCPUTemplateCutChiSquareNew3 step2 ttbar-phase1-newgeom
- DOM pixelCPUTemplateCutChiSquareNew4 step2 ttbar-phase1-newgeom



Efficiency vs pixel layer



Efficiency vs 3D layer

