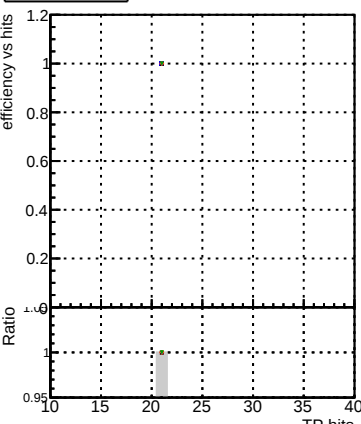


Efficiency vs hit



DOM original step2 pt200 eta2p0to2p5

DOM pixelCPETemplate step2 pt200 eta2p0to2p5

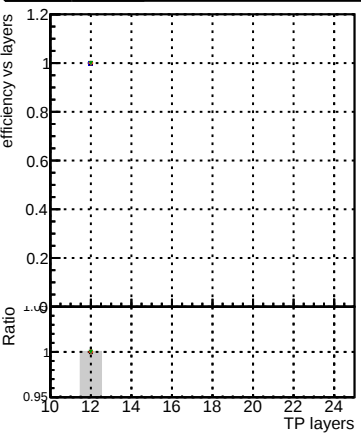
DOM pixelCPETemplateCutChiSquare10 step2 pt200 eta2p0to2p5

DOM pixelCPETemplateCutChiSquare15 step2 pt200 eta2p0to2p5

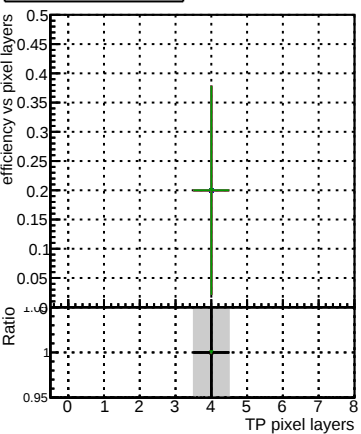
DOM pixelCPETemplateCutChiSquare20 step2 pt200 eta2p0to2p5

DOM pixelCPETemplateCutChiSquare30 step2 pt200 eta2p0to2p5

Efficiency vs layer



Efficiency vs pixel layer



Efficiency vs 3D layer

