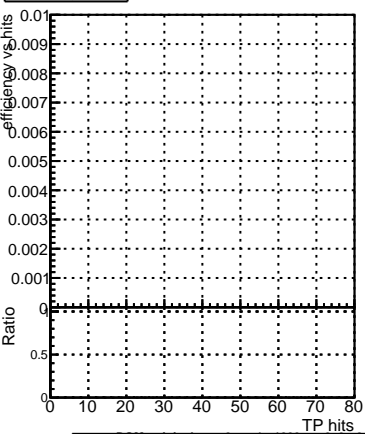
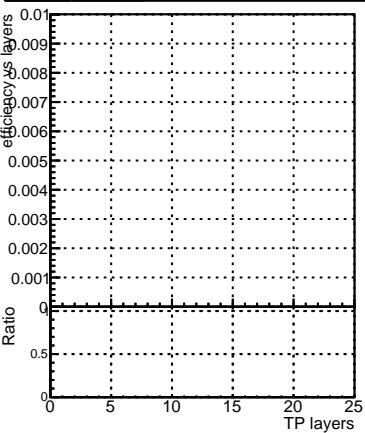


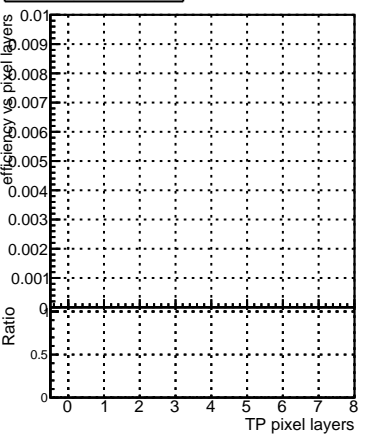
Efficiency vs hit



- DQM original step2 pt1to1000 eta2p0to2p5
- DQM pixelCPETemplate step2 pt1to1000 eta2p0to2p5
- DQM pixelCPETemplateCutChiSquare10 step2 pt1to1000 eta2p0to2p5
- DQM pixelCPETemplateCutChiSquare15 step2 pt1to1000 eta2p0to2p5
- DQM pixelCPETemplateCutChiSquare20 step2 pt1to1000 eta2p0to2p5
- DQM pixelCPETemplateCutChiSquare30 step2 pt1to1000 eta2p0to2p5



Efficiency vs pixel layer



Efficiency vs 3D layer

