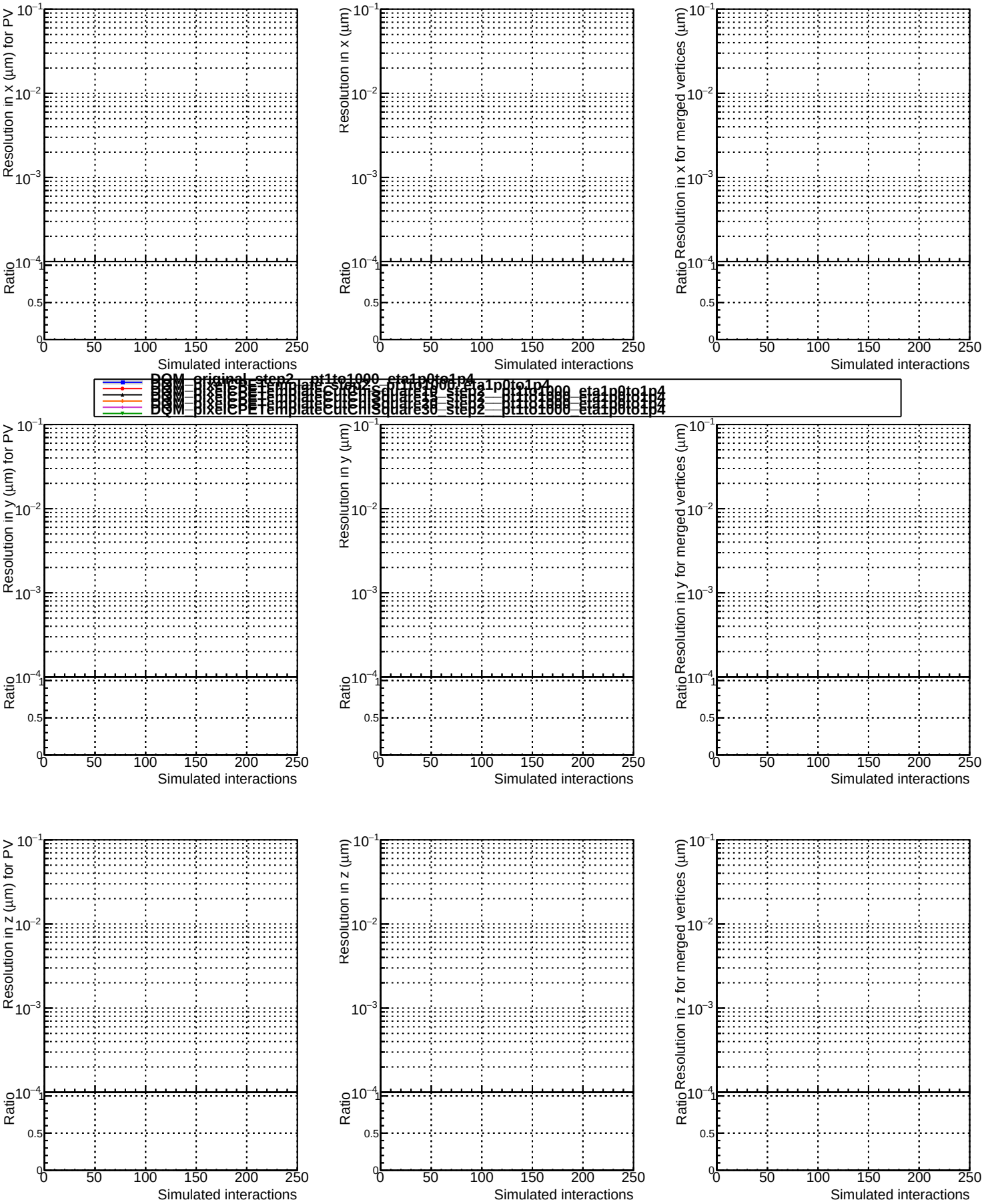
Resolution in x (μm) for PV
Resolution in x (μm)
Resolution in x for merged vertices (μm)
Resolution in y (μm) for PV
Resolution in y (μm)
Resolution in y for merged vertices (μm)
Resolution in z (μm) for PV
Resolution in z (μm)
Resolution in z for merged vertices (μm)
Ratio
Simulated interactions
DQM_original_step2_pt1to1000_eta1p0to1p4
DQM_pixelCPETemplateCutChiSquare15_step2_pt1to1000_eta1p0to1p4
DQM_pixelCPETemplateCutChiSquare20_step2_pt1to1000_eta1p0to1p4
DQM_pixelCPETemplateCutChiSquare30_step2_pt1to1000_eta1p0to1p4