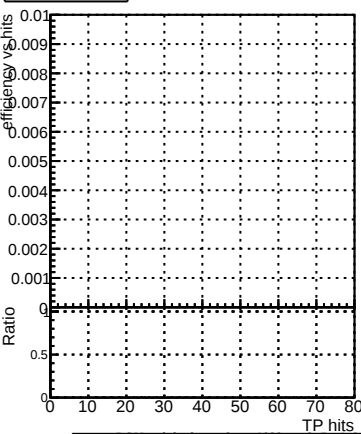
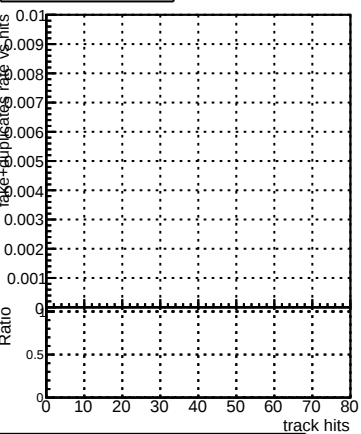


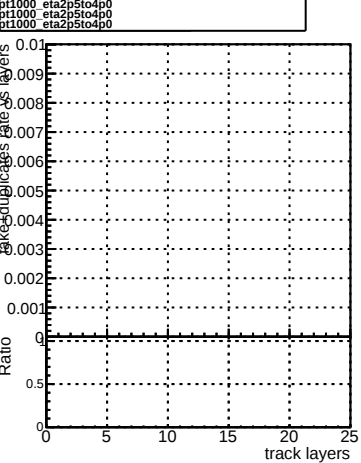
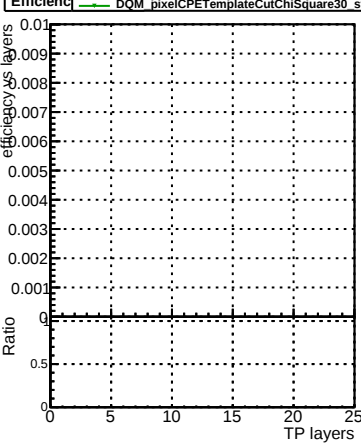
Efficiency vs hit



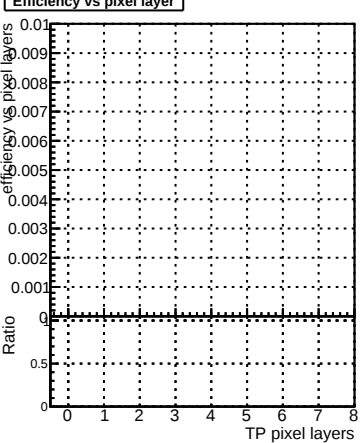
fake+duplicates vs hits



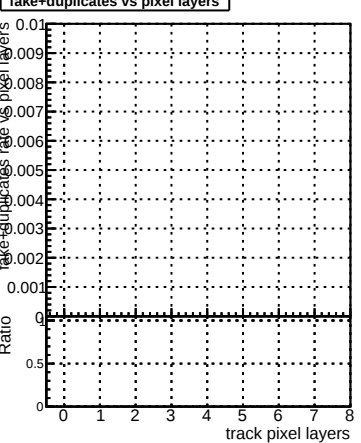
Efficiency



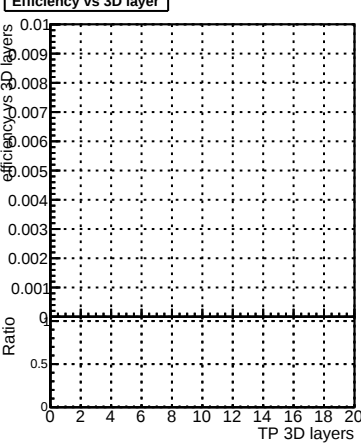
Efficiency vs pixel layer



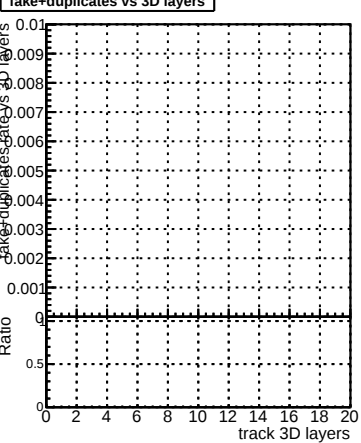
fake+duplicates vs pixel layers



Efficiency vs 3D layer



fake+duplicates vs 3D layers



DOM original step2 pt1000 eta2p5to4p0
DOM pixelCPETemplate step2 pt1000 eta2p5to4p0
DOM pixelCPETemplateCutChiSquare10 step2 pt1000 eta2p5to4p0
DOM pixelCPETemplateCutChiSquare15 step2 pt1000 eta2p5to4p0
DOM pixelCPETemplateCutChiSquare20 step2 pt1000 eta2p5to4p0
DOM pixelCPETemplateCutChiSquare30 step2 pt1000 eta2p5to4p0