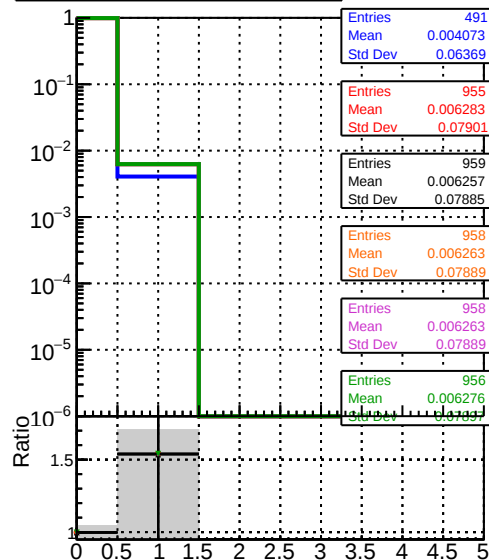
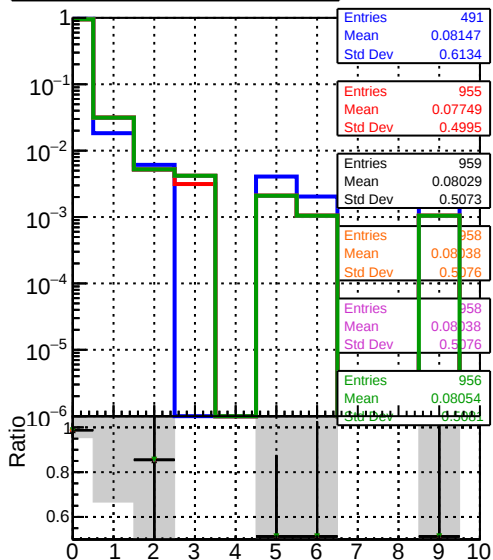


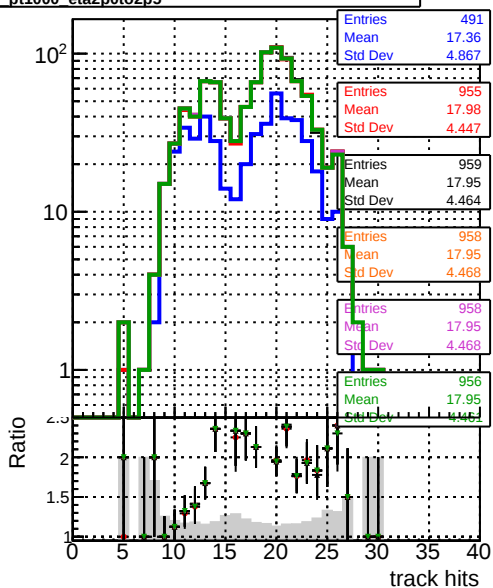
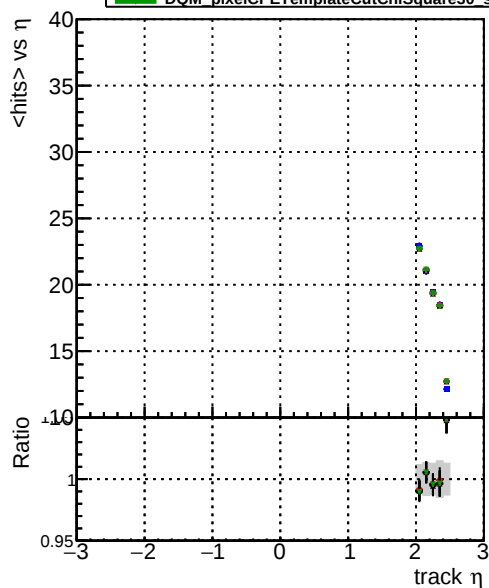
number of missing inner layers



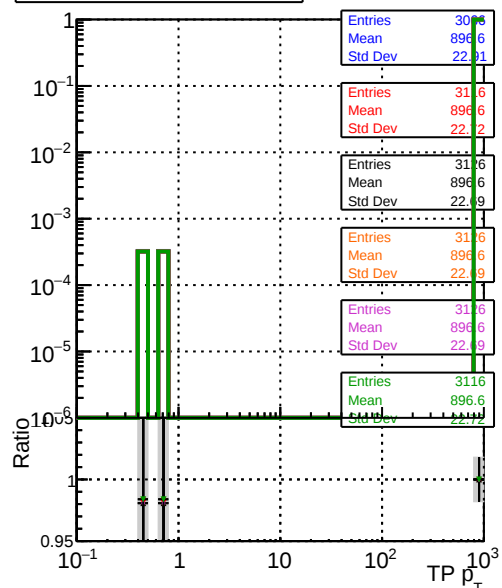
number of missing outer layers



Legend: BGM original, BGM pixel, BGM pixel CDDT, BGM pixel CDDT Template, BGM pixel CDDT Template Cut Chi Square, BGM pixel CDDT Template Cut Chi Square 10 steps, BGM pixel CDDT Template Cut Chi Square 20 steps, BGM pixel CDDT Template Cut Chi Square 30 steps, BGM pixel CDDT Template Cut Chi Square 40 steps, BGM pixel CDDT Template Cut Chi Square 50 steps, BGM pixel CDDT Template Cut Chi Square 60 steps, BGM pixel CDDT Template Cut Chi Square 70 steps, BGM pixel CDDT Template Cut Chi Square 80 steps, BGM pixel CDDT Template Cut Chi Square 90 steps, BGM pixel CDDT Template Cut Chi Square 100 steps



N of simulated tracks vs pT



N of reco track vs pT

