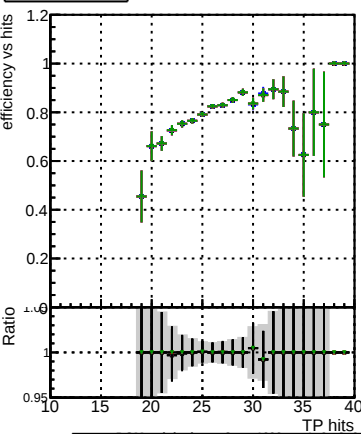


Efficiency vs hit

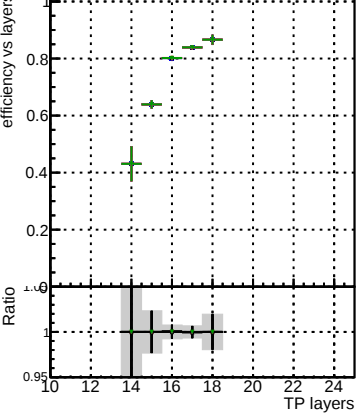


fake+duplicates vs hits

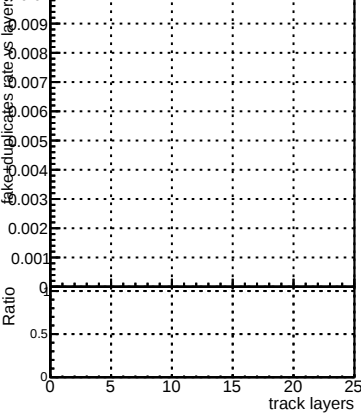


DOM original step2 pt1000 eta1p6to2p0
DOM pixelCPETemplate step2 pt1000 eta1p6to2p0
DOM pixelCPETemplateCutChiSquare10 step2 pt1000 eta1p6to2p0
DOM pixelCPETemplateCutChiSquare15 step2 pt1000 eta1p6to2p0
DOM pixelCPETemplateCutChiSquare20 step2 pt1000 eta1p6to2p0
DOM pixelCPETemplateCutChiSquare30 step2 pt1000 eta1p6to2p0

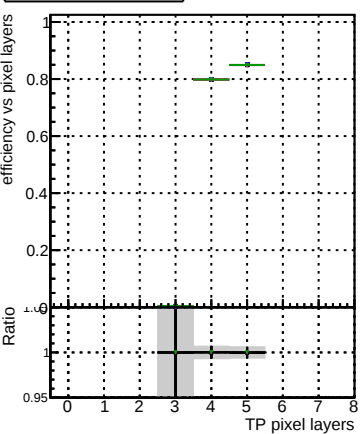
Efficiency vs pixel layer



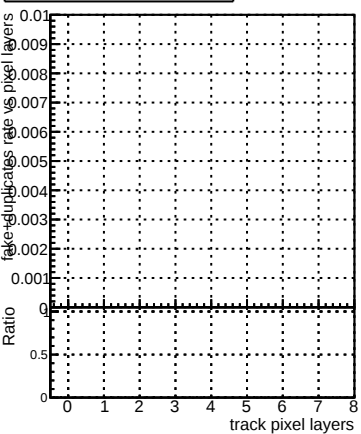
fake+duplicates vs pixel layers



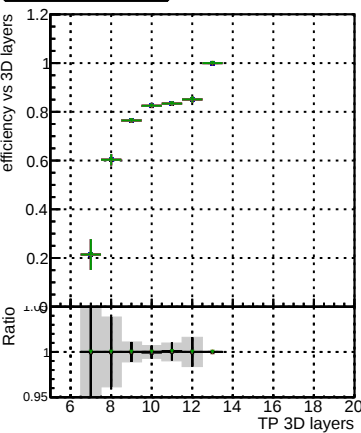
Efficiency vs 3D layer



fake+duplicates vs 3D layers



Efficiency vs 3D layer



fake+duplicates vs 3D layers

