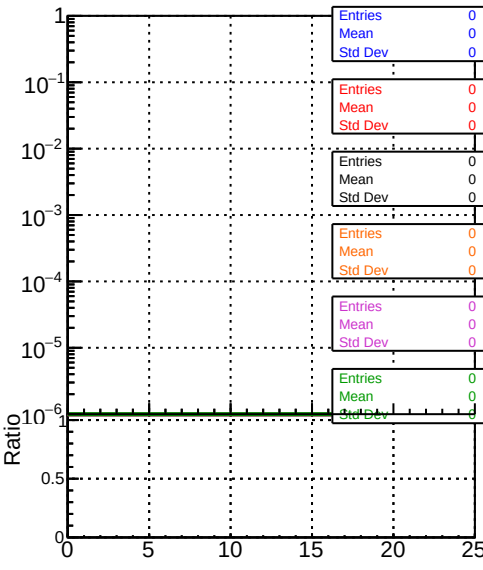
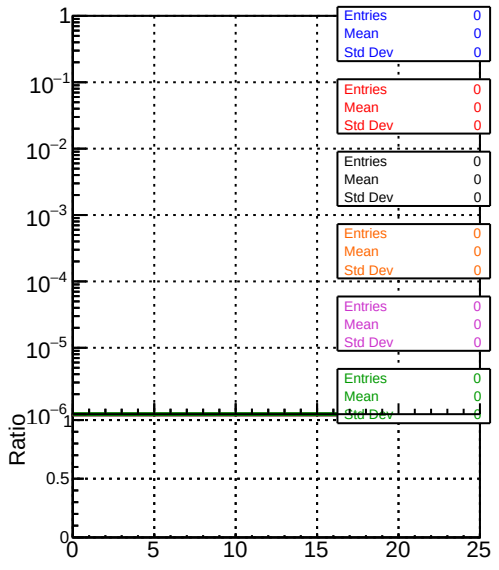


number of missing inner layers

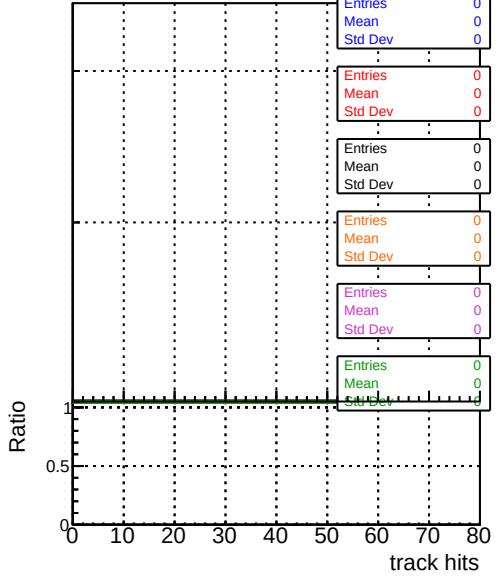
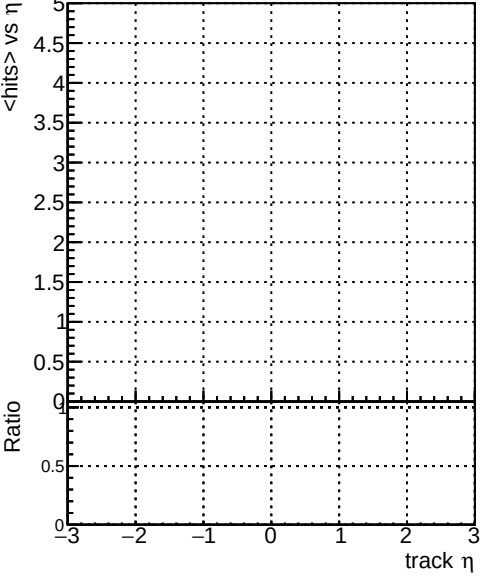


number of missing outer layers

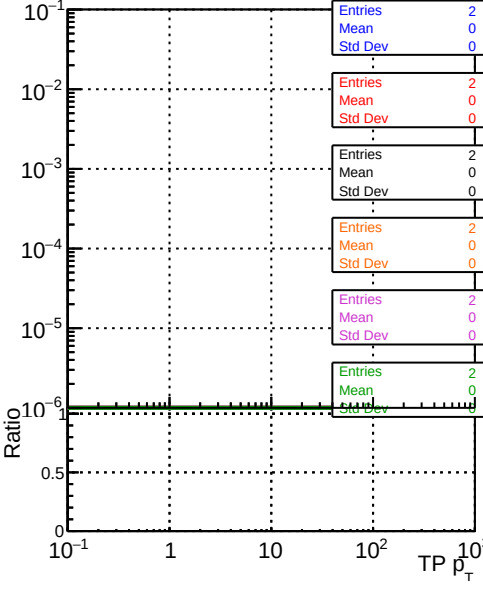


mean hit

Legend: BGM original, BGM pixel, BGM pixel CDDT, BGM pixel CDDT Template, BGM pixel CDDT Template CutChizSquare, BGM pixel CDDT Template CutChizSquare30, BGM pixel CDDT Template CutChizSquare30 step2, BGM pixel CDDT Template CutChizSquare30 step2 eta1p4to1p6, BGM pixel CDDT Template CutChizSquare30 step2 eta1p4to1p6, BGM pixel CDDT Template CutChizSquare30 step2 eta1p4to1p6



N of simulated tracks vs pT



N of reco track vs pT

