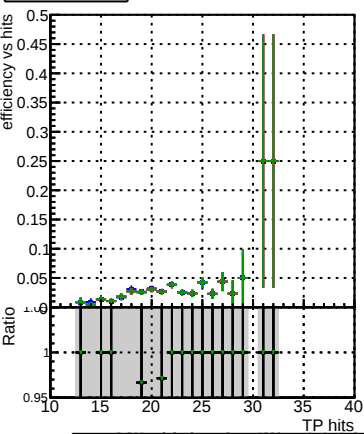


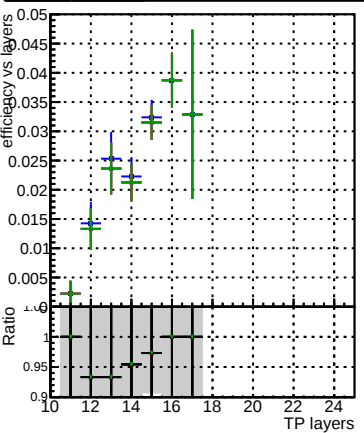
Efficiency vs hit



fake+duplicates vs hits



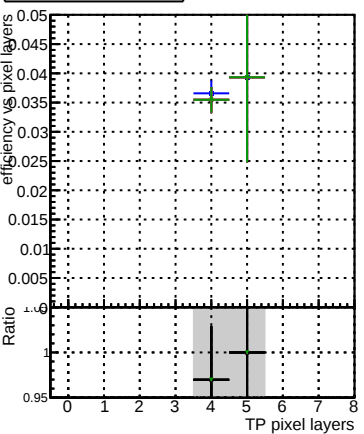
Efficiency vs pixel layer



fake+duplicates vs pixel layers



Efficiency vs 3D layer



fake+duplicates vs 3D layers



DOM original step2 pt1000 eta1p4to1p6
 DOM pixelCPETemplate step2 pt1000 eta1p4to1p6
 DOM pixelCPETemplateCutChiSquare10 step2 pt1000 eta1p4to1p6
 DOM pixelCPETemplateCutChiSquare15 step2 pt1000 eta1p4to1p6
 DOM pixelCPETemplateCutChiSquare20 step2 pt1000 eta1p4to1p6
 DOM pixelCPETemplateCutChiSquare30 step2 pt1000 eta1p4to1p6