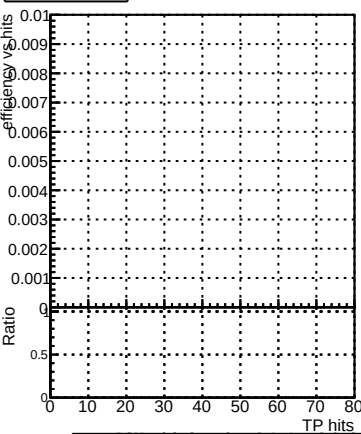
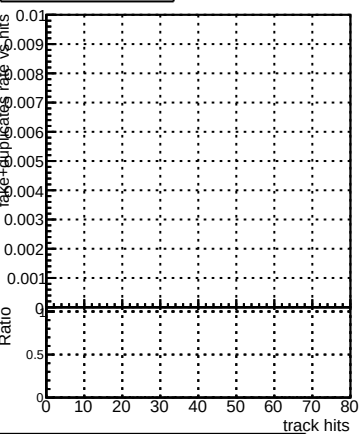


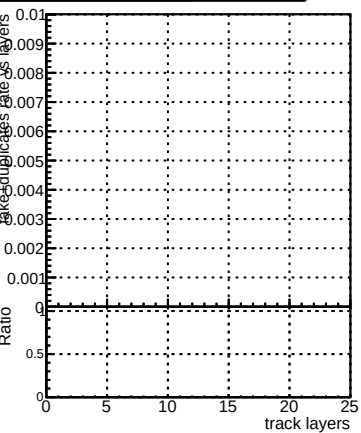
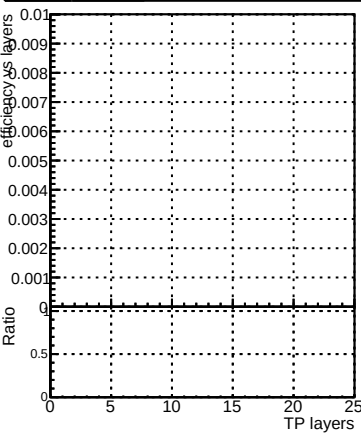
Efficiency vs hit



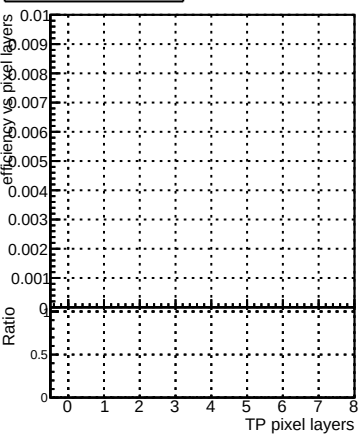
fake+duplicates vs hits



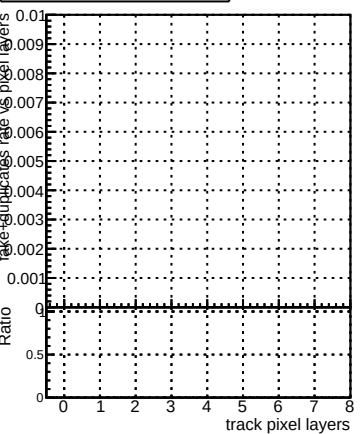
Efficiency



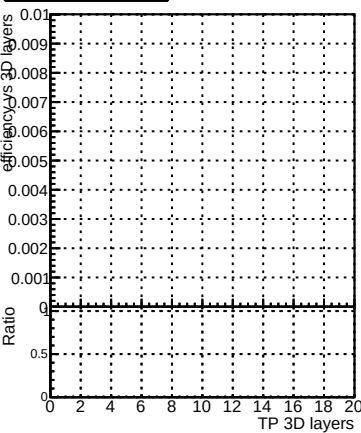
Efficiency vs pixel layer



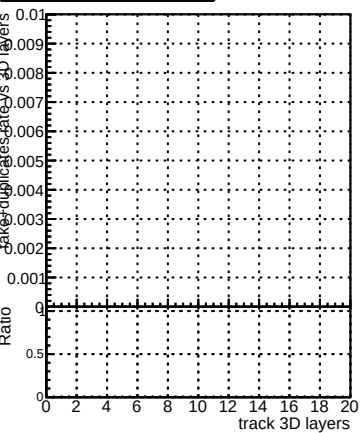
fake+duplicates vs pixel layers



Efficiency vs 3D layer



fake+duplicates vs 3D layers



DOM original step2 pt0pt101 eta2p0to2p5
DOM pixelCPETemplate step2 pt0pt101 eta2p0to2p5
DOM pixelCPETemplateCutChiSquare10 step2 pt0pt101 eta2p0to2p5
DOM pixelCPETemplateCutChiSquare15 step2 pt0pt101 eta2p0to2p5
DOM pixelCPETemplateCutChiSquare20 step2 pt0pt101 eta2p0to2p5
DOM pixelCPETemplateCutChiSquare30 step2 pt0pt101 eta2p0to2p5