

N of simulated tracks vs hit



N of associated tracks (simToReco) vs hit



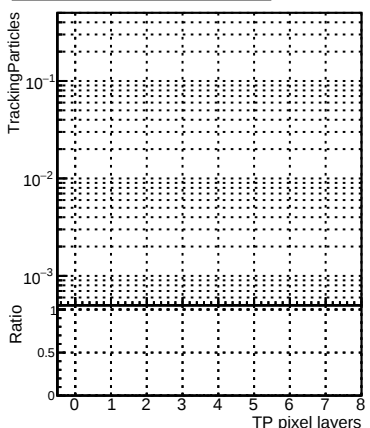
N of simulated tracks vs pixel layer



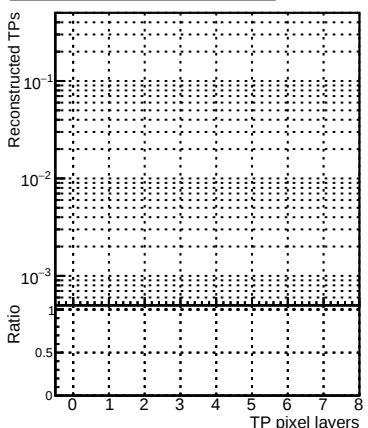
N of associated tracks (simToReco) vs pixel layer



N of simulated tracks vs 3D layer



N of associated tracks (simToReco) vs 3D layer



DOM original step2 pt0p1to1 eta1p6to2p0
 DOM pixelCPETemplate step2 pt0p1to1 eta1p6to2p0
 DOM pixelCPETemplateCutChiSquare10 step2 pt0p1to1 eta1p6to2p0
 DOM pixelCPETemplateCutChiSquare15 step2 pt0p1to1 eta1p6to2p0
 DOM pixelCPETemplateCutChiSquare20 step2 pt0p1to1 eta1p6to2p0
 DOM pixelCPETemplateCutChiSquare30 step2 pt0p1to1 eta1p6to2p0