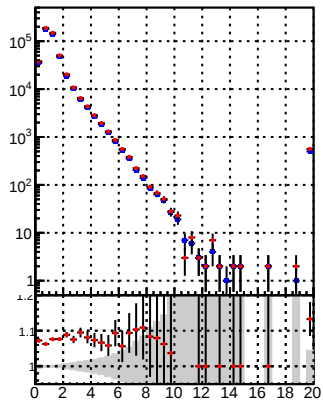
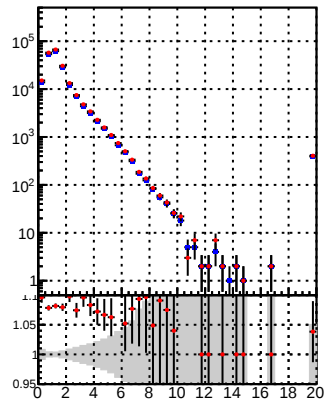
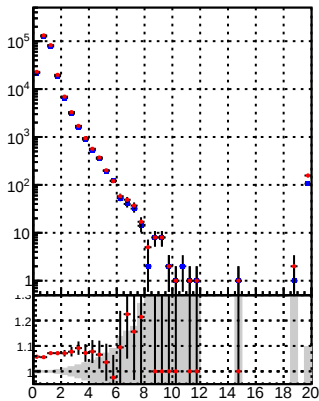


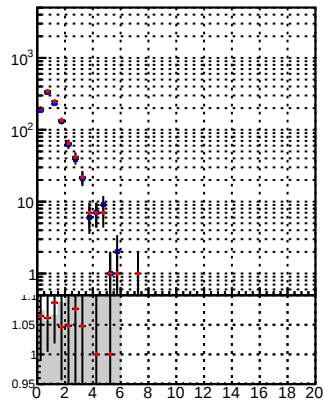
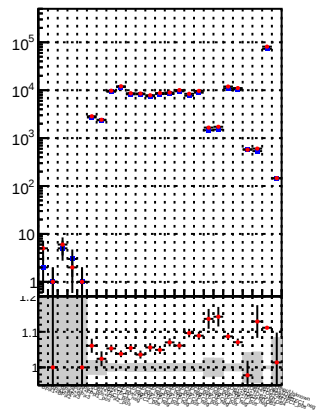
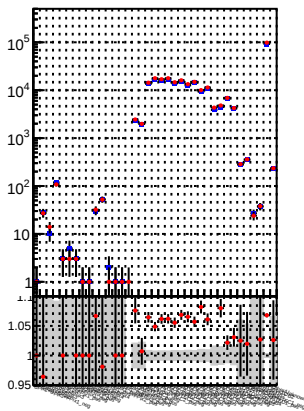
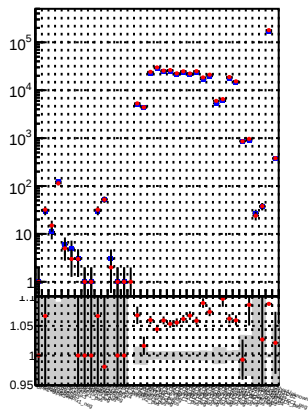
N of reco track vs normalized χ^2



N of associated (recoToSim) tracks vs normalized χ^2



N of associated (recoToSim) looper tracks vs normalized χ^2

[illegible]

LayerSet

