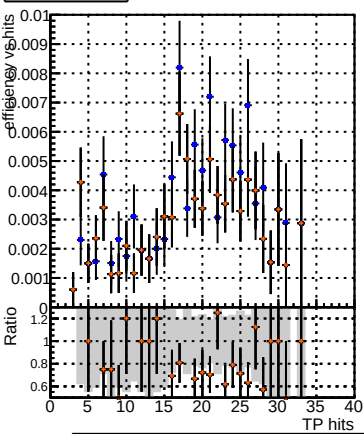
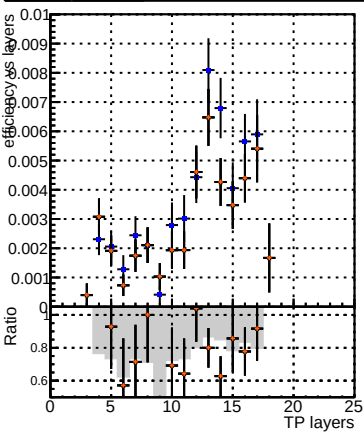


Efficiency vs hit

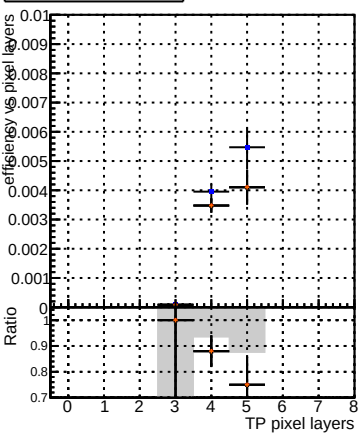


—●—	DQM_V0001_R000000001_Global_CMSSW_ckf_RECO
—●—	DQM_V0001_R000000001_Global_CMSSW_mkFitOriginal_RECO
—●—	DQM_V0001_R000000001_Global_CMSSW_mkFitLowPtQuad_RECO
—●—	DQM_V0001_R000000001_Global_CMSSW_mkFitLowPtTriplet_RECO

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

