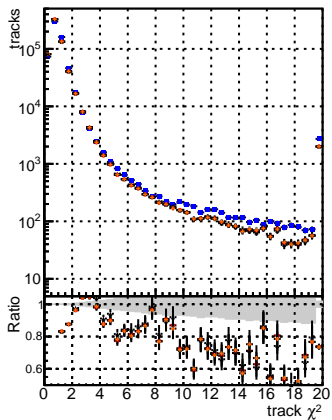
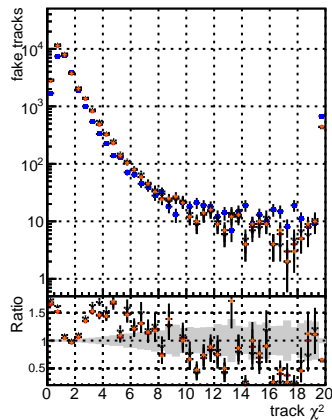
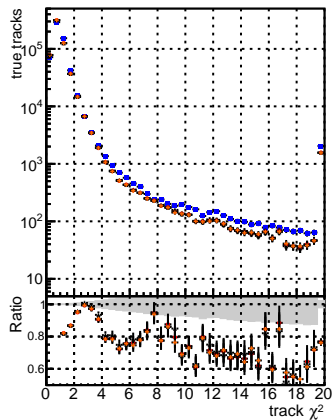


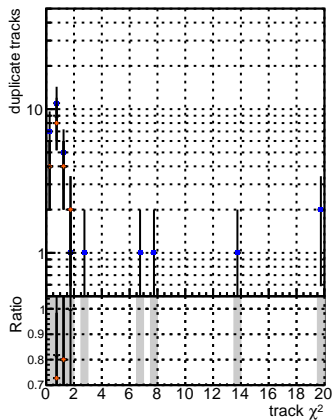
N of reco track vs normalized  $\chi^2$



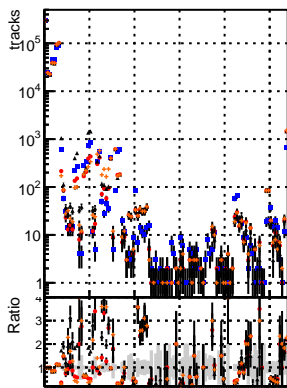
N of associated (recoToSim) tracks vs normalized  $\chi^2$



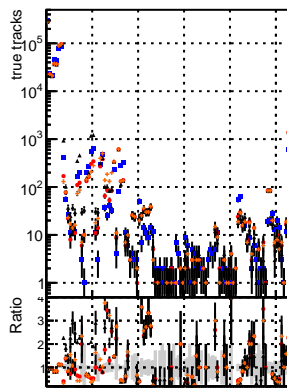
N of associated (recoToSim) looper tracks vs normalized  $\chi^2$



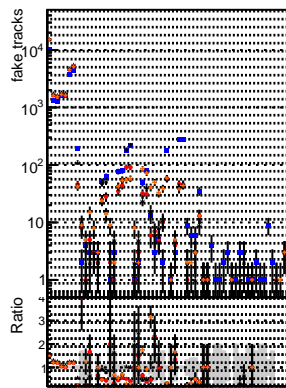
N of reco track vs. s



|   |        |       |                   |      |
|---|--------|-------|-------------------|------|
| 1 | Global | CMSSW | mkFitOriginal     | RECO |
| 1 | Global | CMSSW | mkFitLowPtQuad    | RECO |
| 1 | Global | CMSSW | mkFitLowPtTriplet | RECO |



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|--|-----------|
|  | PlayerSet |
|--|-----------|

