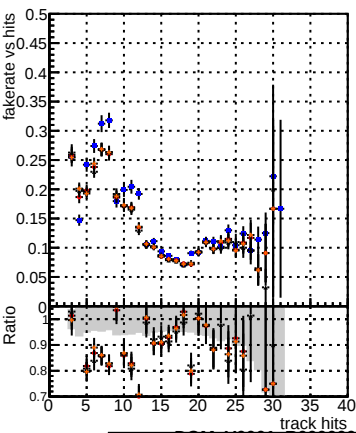
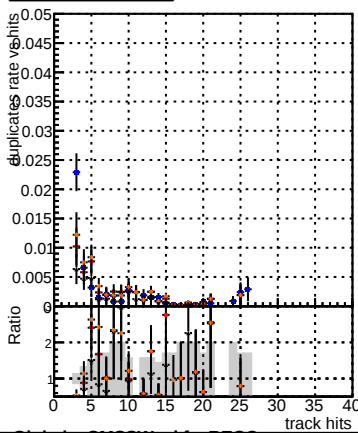


Fake rate vs hit



Duplicates Rate vs hit



Pileup rate vs hit



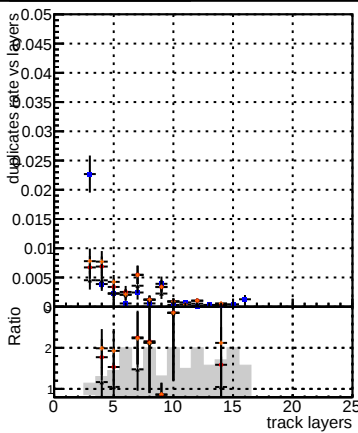
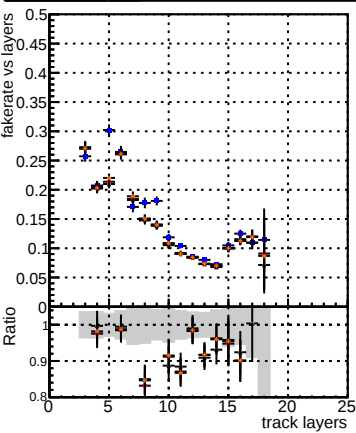
Legend for Fake rate vs hit:

- DOM V0001 R0000000001 Global CMSSW_ckf RECO
- DOM V0001 R0000000001 Global CMSSW_mkFitOriginal RECO
- DOM V0001 R0000000001 Global CMSSW_mkFitLowPtQuad RECO
- DOM V0001 R0000000001 Global CMSSW_mkFitLowPtTriplet RECO

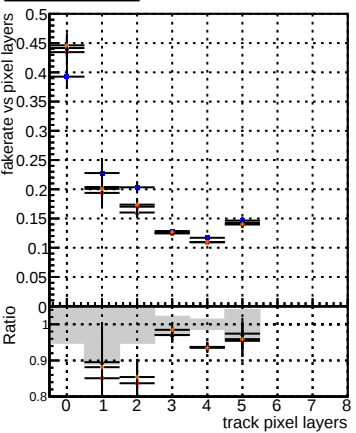
Legend for Duplicates Rate vs hit:

- DOM V0001 R0000000001 Global CMSSW_ckf RECO
- DOM V0001 R0000000001 Global CMSSW_mkFitOriginal RECO
- DOM V0001 R0000000001 Global CMSSW_mkFitLowPtQuad RECO
- DOM V0001 R0000000001 Global CMSSW_mkFitLowPtTriplet RECO

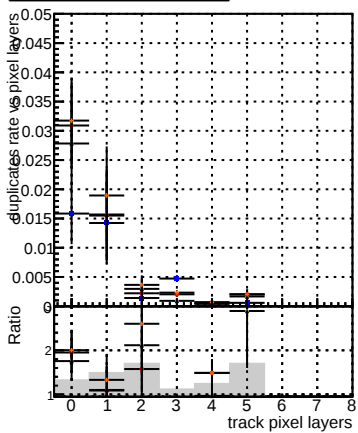
Fake rate vs layer



Fake rate vs pixel layer



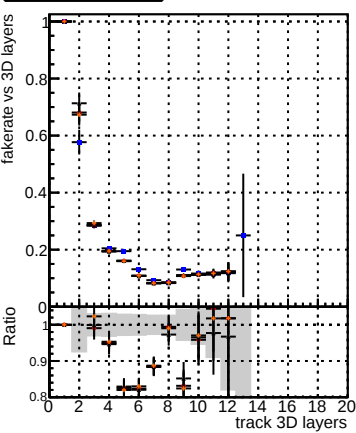
Duplicates Rate vs pixel layer



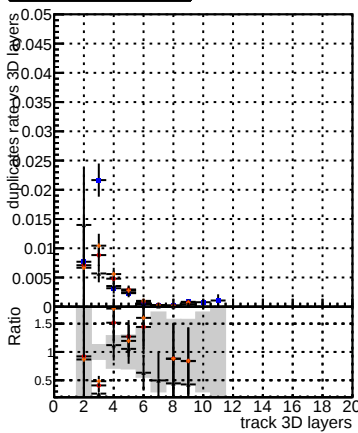
Pileup rate vs pixel layer



Fake rate vs 3D layer



Duplicates Rate vs 3D layer



Pileup rate vs 3D layer

