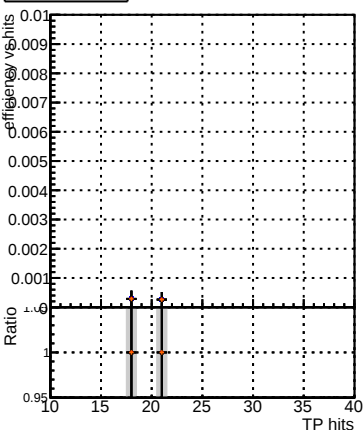


Efficiency vs hit

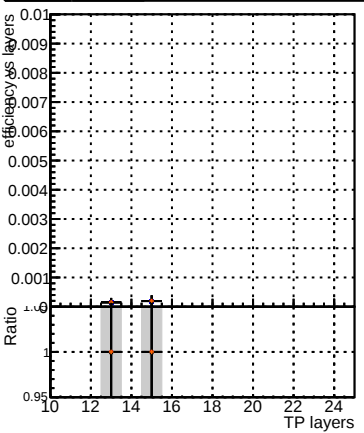


DQM_V0001_R0000000001_Global_CMSSW_ckptPU50_RECO

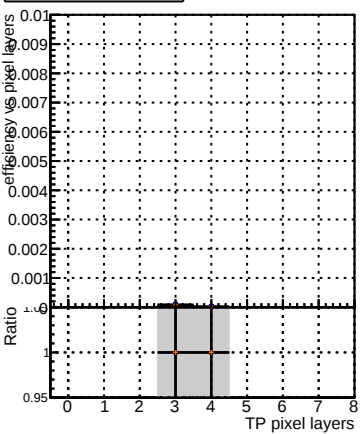
DQM_V0001_R0000000001_Global_CMSSW_mkFitPU50LowPtQuad_RECO

DQM_V0001_R0000000001_Global_CMSSW_LowptQnoclean_RECO

DQM_V0001_R0000000001_Global_CMSSW_looseSC_RECO



Efficiency vs pixel layer



Efficiency vs 3D layer

