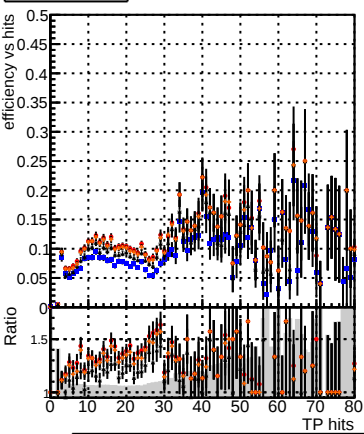


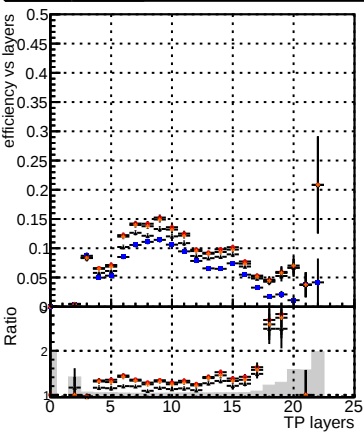
Efficiency vs hit



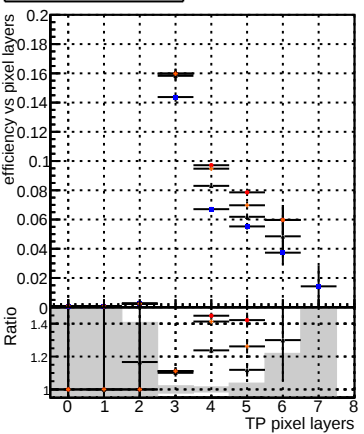
Efficiency vs hit

Legend:

- DQM_V0001_R000000001_Global_CMSSW_ckfPU50_RECO
- DQM_V0001_R000000001_Global_CMSSW_mkFitPU50LowPtQuad_RECO
- DQM_V0001_R000000001_Global_CMSSW_LowptQnoclean_RECO
- DQM_V0001_R000000001_Global_CMSSW_looseSC_RECO



Efficiency vs pixel layer



Efficiency vs 3D layer

