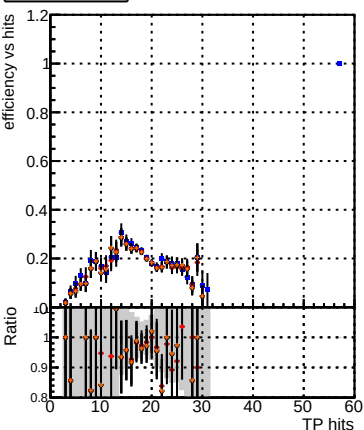
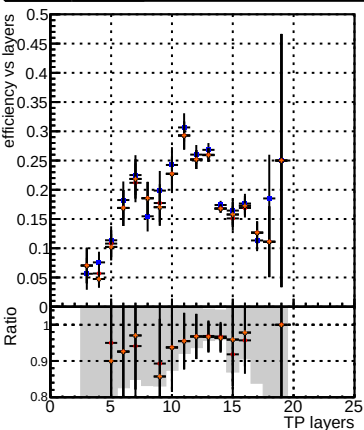


Efficiency vs hit

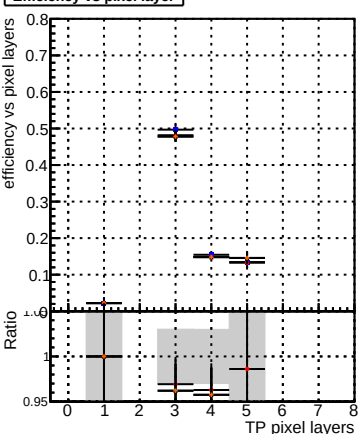


—●—	DQM_V0001_R000000001_Global_CMSSW_ckfPU50_RECO
—●—	DQM_V0001_R000000001_Global_CMSSW_mkFitPU50_RECO
—●—	DQM_V0001_R000000001_Global_CMSSW_mkFitPU50LowPtQuad_RECO
—●—	DQM_V0001_R000000001_Global_CMSSW_mkFitPU50LowPtQuad-noBkwd_RECO

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

