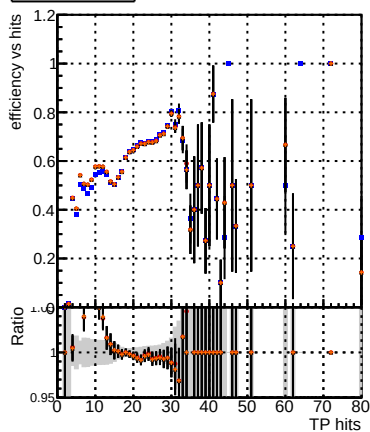
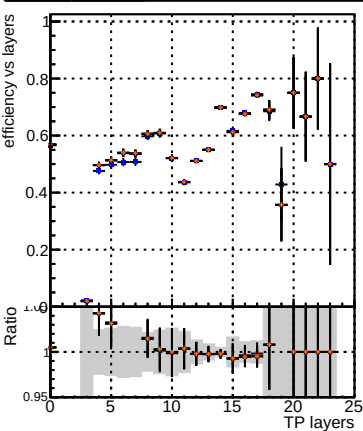
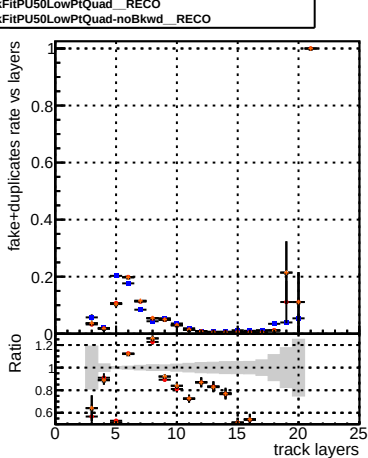
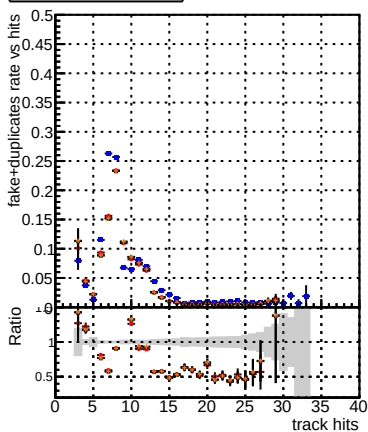
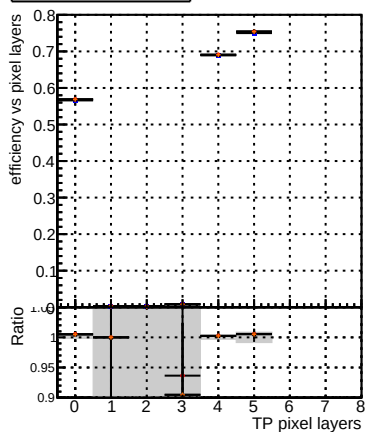
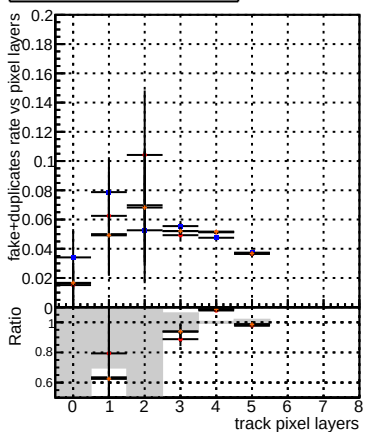
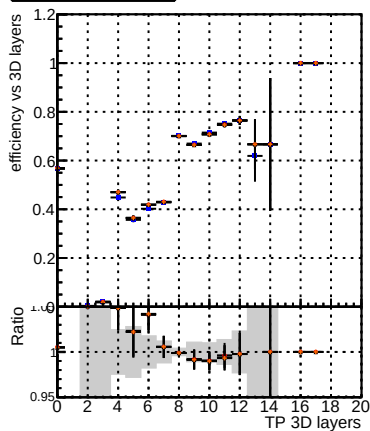


Efficiency vs hit

Efficiency

fake+duplicates vs hits

Efficiency vs pixel layer

fake+duplicates vs pixel layers

Efficiency vs 3D layer

fake+duplicates vs 3D layers
