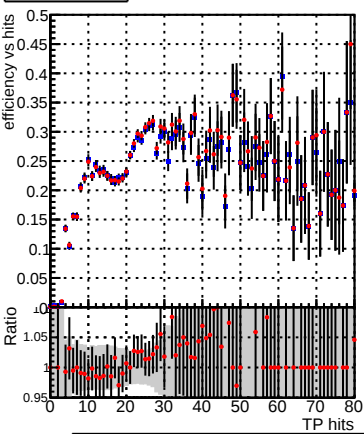
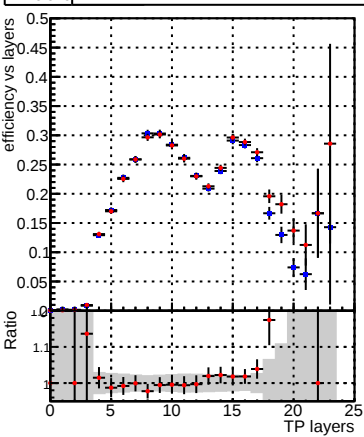


Efficiency vs hit



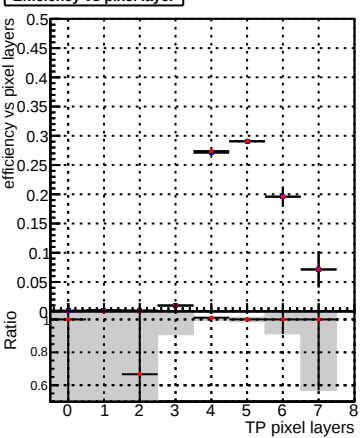
DQM_V0001_R000000001_Global_CMSSW_ckfnocut2_RECO

Efficiency



DQM_V0001_R000000001_Global_CMSSW_mknocut2_RECO

Efficiency vs pixel layer



Efficiency vs 3D layer

