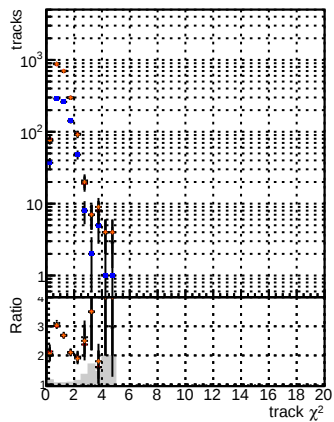
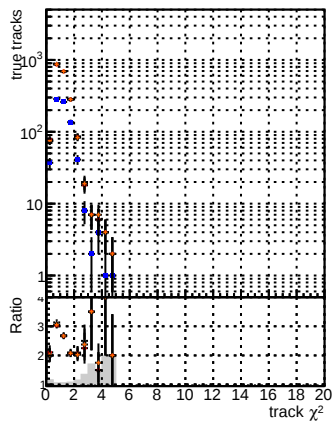


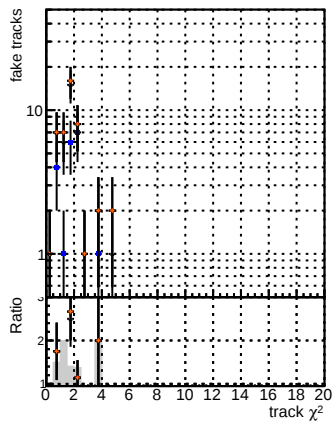
N of reco track vs. normalized χ^2



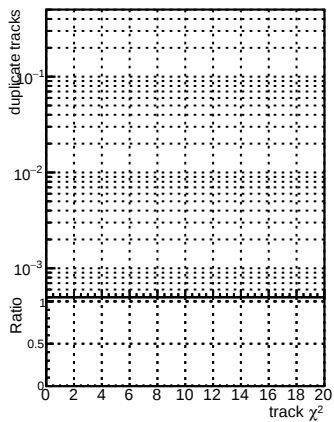
N of associated (recoToSim) tracks vs normalized χ^2



N of associated (recoToSim) tracks vs normalized χ^2



N of associated (recoToSim) tracks vs normalized χ^2



N of reco track vs. χ^2

Legend: BSM V0001 (blue), BSM V0001 (orange), BSM V0001 (green), BSM V0001 (red), BSM V0001 (purple), BSM V0001 (brown), BSM V0001 (pink), BSM V0001 (gray), BSM V0001 (black), BSM V0001 (white), BSM V0001 (yellow), BSM V0001 (cyan), BSM V0001 (magenta), BSM V0001 (darkblue), BSM V0001 (darkgreen), BSM V0001 (darkred), BSM V0001 (darkpurple), BSM V0001 (darkbrown), BSM V0001 (darkpink), BSM V0001 (darkgray), BSM V0001 (darkblack), BSM V0001 (darkwhite), BSM V0001 (darkyellow), BSM V0001 (darkcyan), BSM V0001 (darkmagenta).

