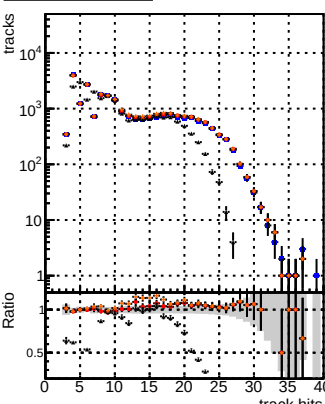
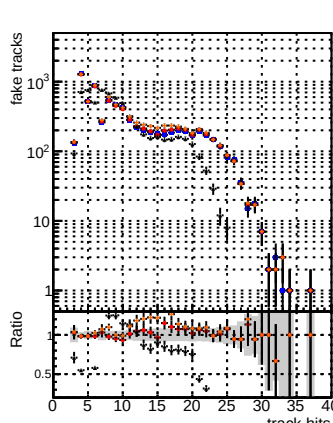
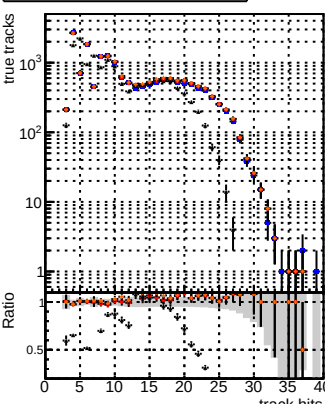


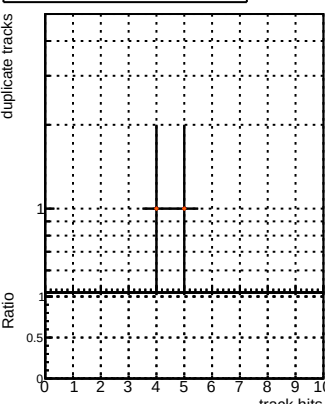
N of reco track vs hit



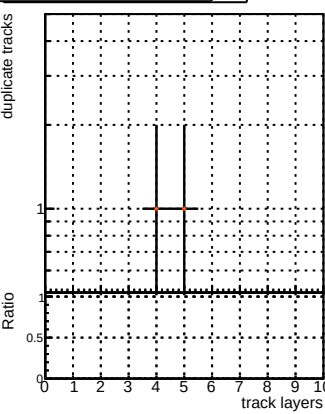
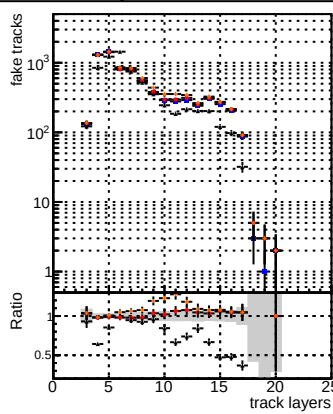
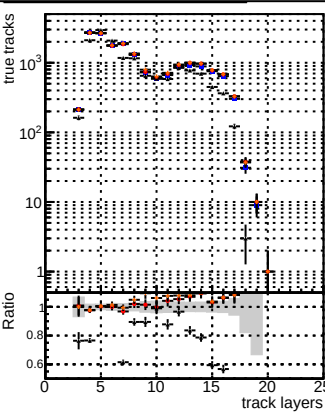
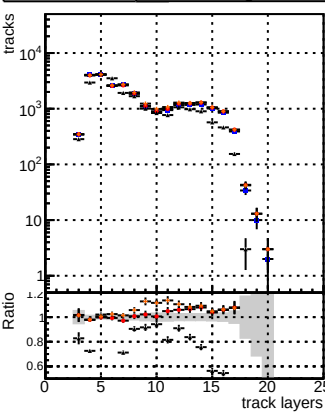
N of associated (recoToSim) tracks vs hit



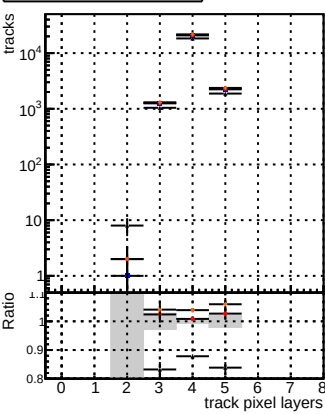
N of associated (recoToSim) duplicate tracks vs hit



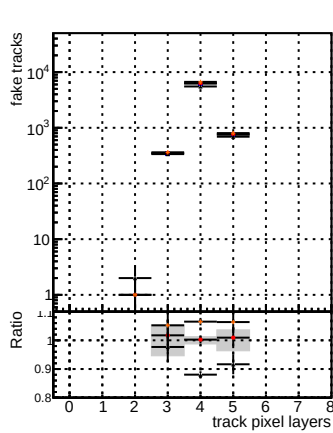
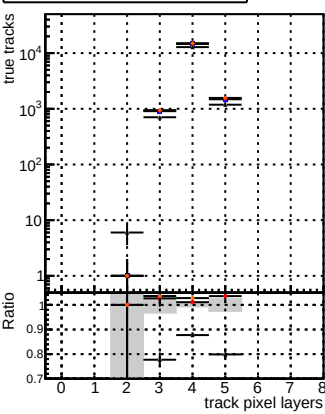
Legend: Global (black), CMSSW (red), mktfit (blue).  
N of reco track vs hit: Global (black), CMSSW (red), mktfit (blue).  
N of associated (recoToSim) tracks vs hit: Global (black), CMSSW (red), mktfit (blue).  
N of associated (recoToSim) duplicate tracks vs hit: Global (black), CMSSW (red), mktfit (blue).  
N of reco track vs track layers: Global (black), CMSSW (red), mktfit (blue).  
N of associated (recoToSim) tracks vs track layers: Global (black), CMSSW (red), mktfit (blue).  
N of associated (recoToSim) duplicate tracks vs track layers: Global (black), CMSSW (red), mktfit (blue).  
N of reco track vs pixellayer: Global (black), CMSSW (red), mktfit (blue).  
N of associated (recoToSim) tracks vs pixellayer: Global (black), CMSSW (red), mktfit (blue).  
N of associated (recoToSim) duplicate tracks vs pixellayer: Global (black), CMSSW (red), mktfit (blue).  
N of reco track vs 3D layer: Global (black), CMSSW (red), mktfit (blue).  
N of associated (recoToSim) tracks vs 3D layer: Global (black), CMSSW (red), mktfit (blue).  
N of associated (recoToSim) duplicate tracks vs 3D layer: Global (black), CMSSW (red), mktfit (blue).



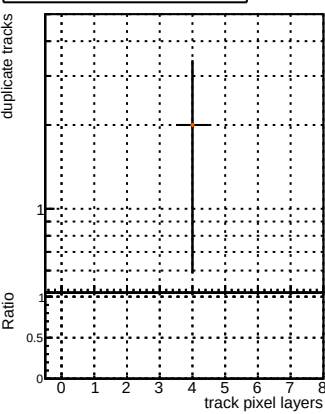
N of reco track vs pixellayer



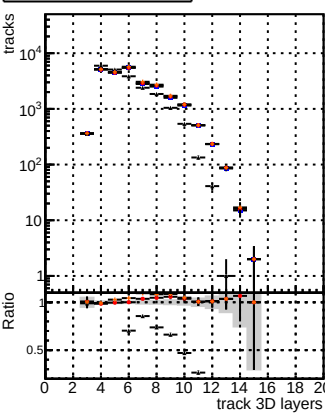
N of associated (recoToSim) tracks vs pixellayer



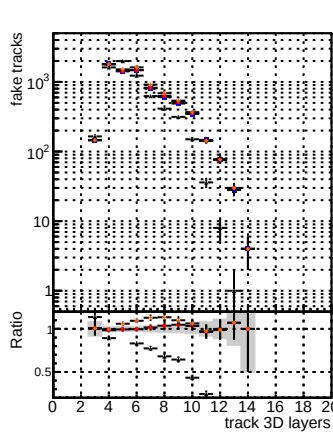
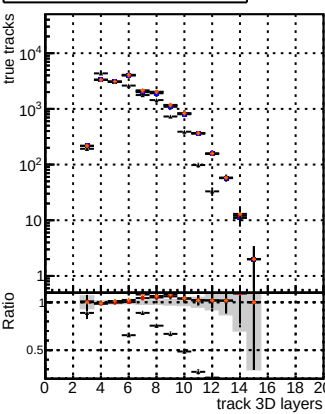
N of associated (recoToSim) duplicate tracks vs pixellayer



N of reco track vs 3D layer



N of associated (recoToSim) tracks vs 3D layer



N of associated (recoToSim) duplicate tracks vs 3D layer

