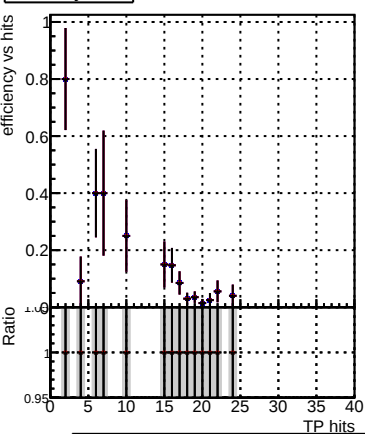
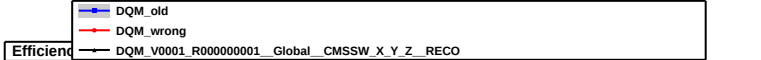
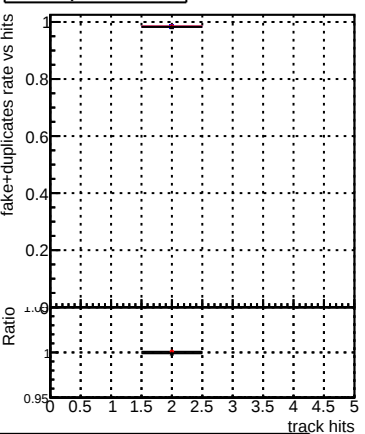


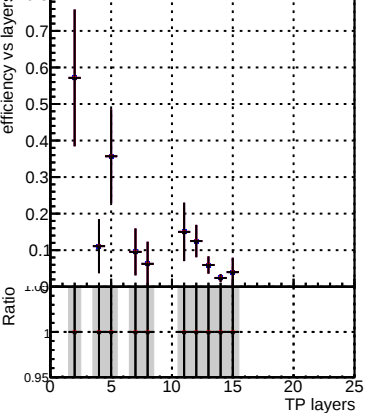
Efficiency vs hit



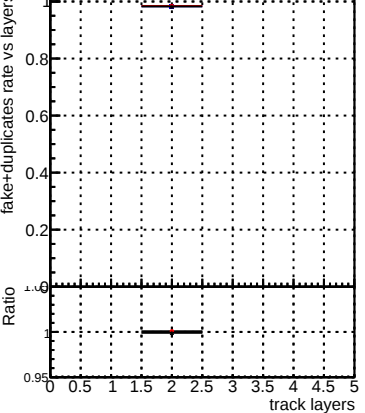
fake+duplicates vs hits



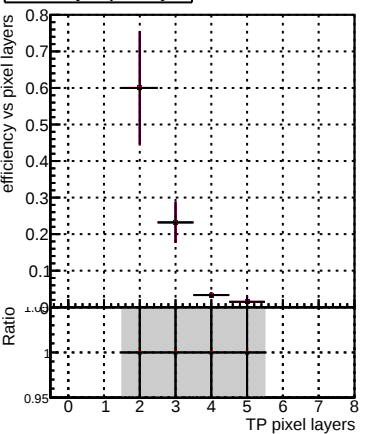
Efficiency vs TP layers



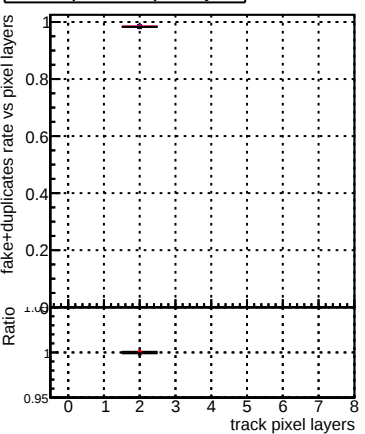
fake+duplicates rate vs TP layers



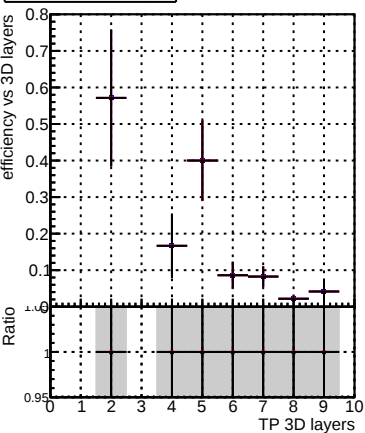
Efficiency vs pixel layer



fake+duplicates rate vs pixel layers



Efficiency vs 3D layer



fake+duplicates rate vs 3D layers

