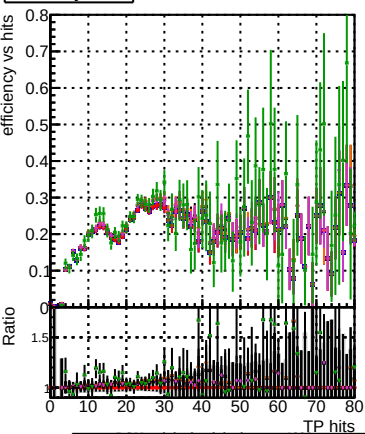
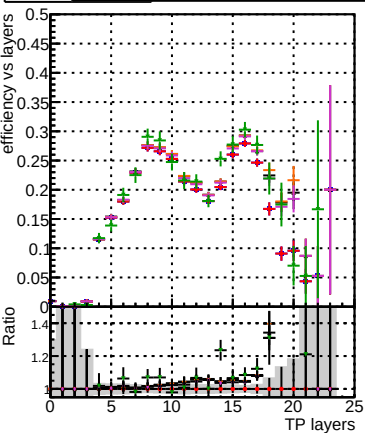


Efficiency vs hit

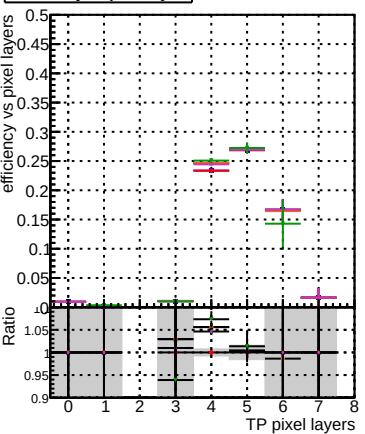


Efficiency vs hit

DOM original originalvector_1000evt
DOM original_1000evt
DOM fitted4_1000evt
DOM fit_cpeOK_1000evt
DOM fit_cpeOK_SORTRZ2_1000evt
DOM fit_cpeOK_SORTRZ2_TESTOUTLIER2_1000evt



Efficiency vs pixel layer



Efficiency vs 3D layer

