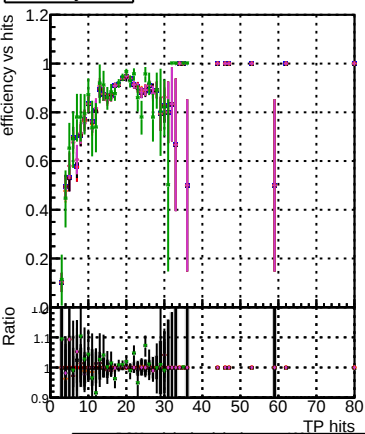
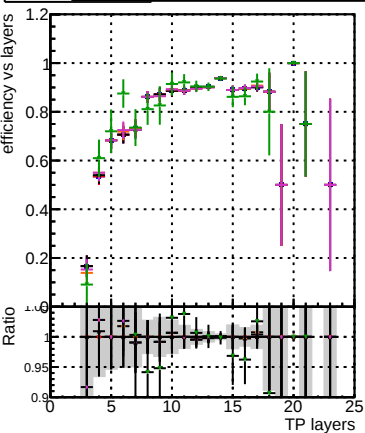


Efficiency vs hit

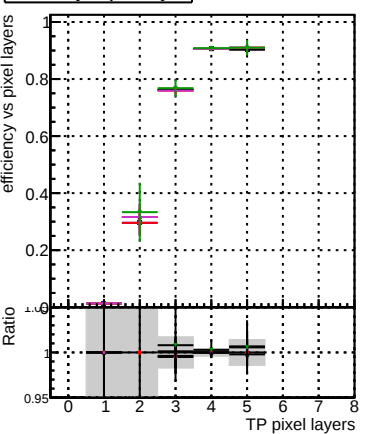


Efficiency vs hit

DOM original originalvector_1000evt
DOM original 1000evt
DOM fitted4 1000evt
DOM fit cpeOK 1000evt
DOM fit cpeOK SORTRZ2 1000evt
DOM fit cpeOK SORTRZ2 TESTOUTLIER2 1000evt



Efficiency vs pixel layer



Efficiency vs 3D layer

