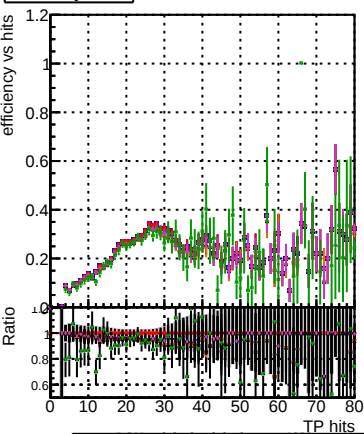
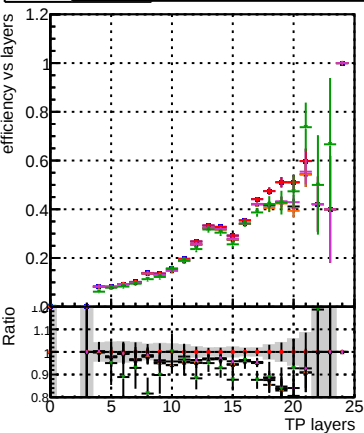


Efficiency vs hit

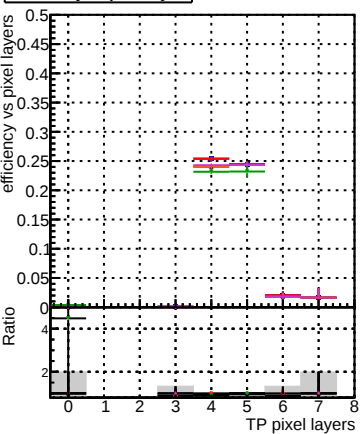


Efficiency vs hit

DOM original originalvector_1000evt
DOM original_1000evt
DOM fitted4_1000evt
DOM fit cpeOK_1000evt
DOM fit cpeOK SORTRZ2_1000evt
DOM fit cpeOK SORTRZ2 TESTOUTLIER_1000evt



Efficiency vs pixel layer



Efficiency vs 3D layer

