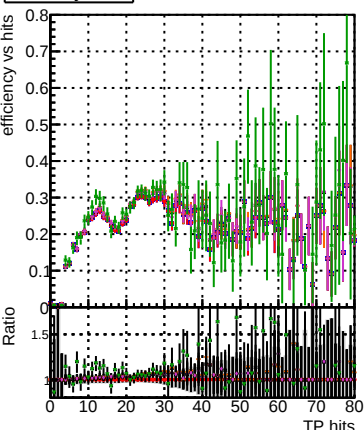
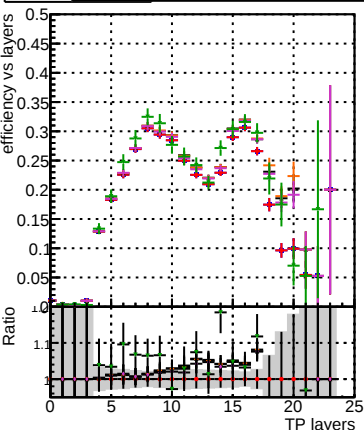


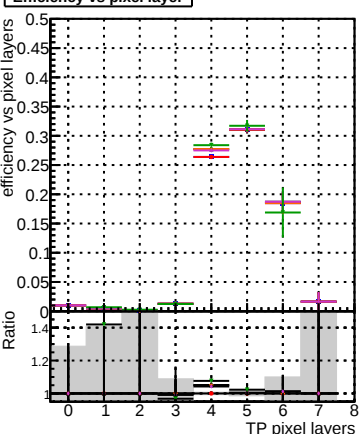
Efficiency vs hit



DOM original originalvector_1000evt
DOM original_1000evt
DOM fitted4_1000evt
DOM fit_cpeOK_1000evt
DOM fit_cpeOK_SORTRZ2_1000evt
DOM fit_cpeOK_SORTRZ2_TESTOUTLIER_1000evt



Efficiency vs pixel layer



Efficiency vs 3D layer

