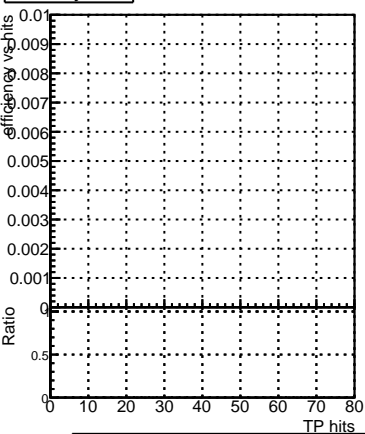
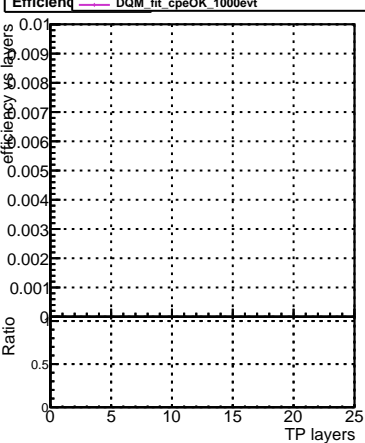


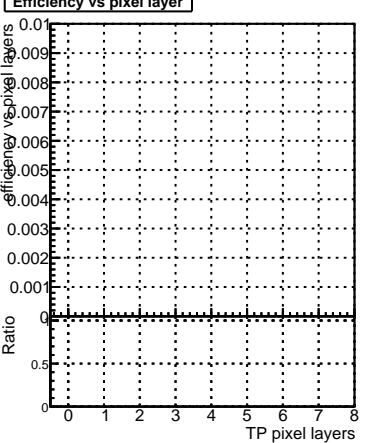
Efficiency vs hit



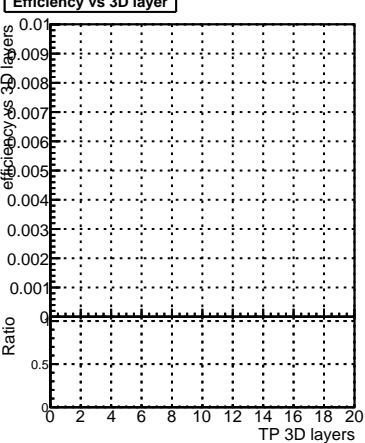
Efficiency vs TP layers



Efficiency vs pixel layer



Efficiency vs 3D layer



- DQM\_original\_originalvector\_1000evt
- DQM\_original\_1000evt
- DQM\_fitted4\_1000evt
- DQM\_fit\_nocpe\_1000evt
- DQM\_fit\_cpeOK\_1000evt