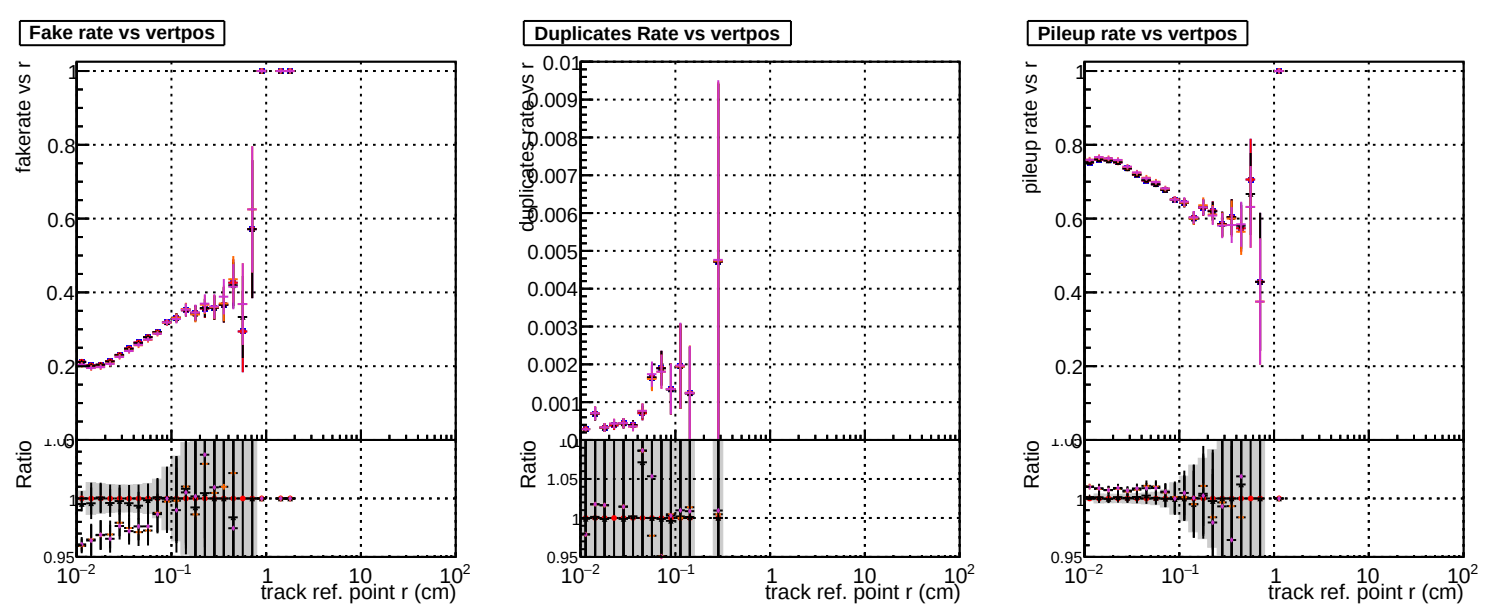




DOM original original vector 1000evt
 DOM hit 1000evt
 DOM hit OK 1000evt

