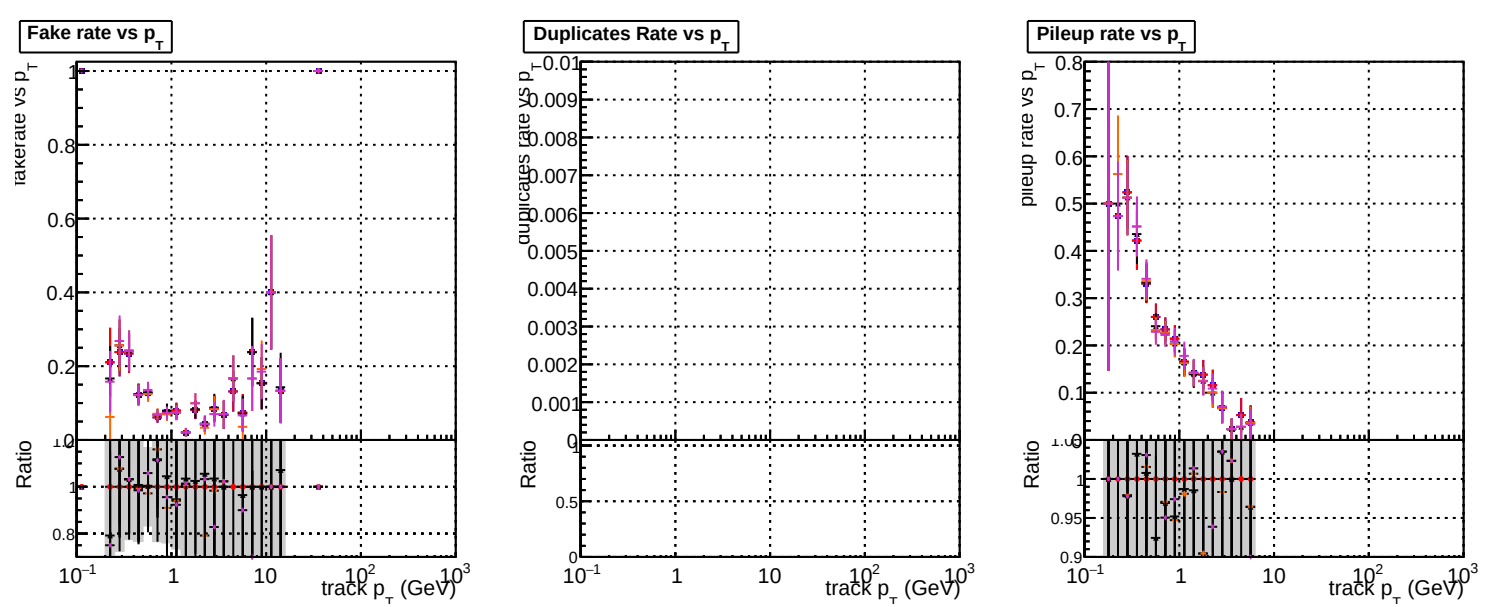




—•— original original vector 1000evt
 —•— hit hit 1000evt
 —•— hit hit 1000evt
 —•— hit hit 1000evt

