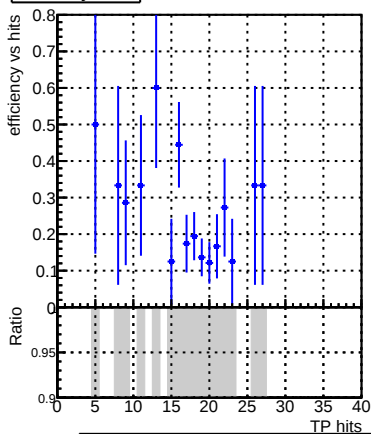
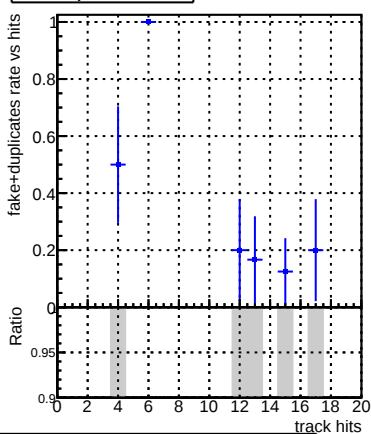


Efficiency vs hit

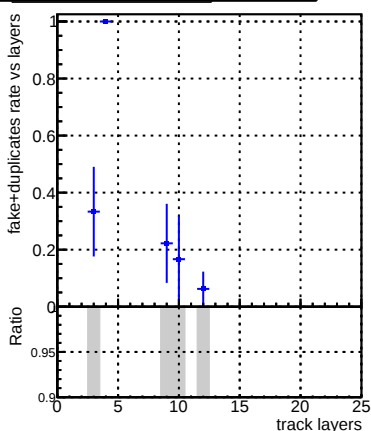
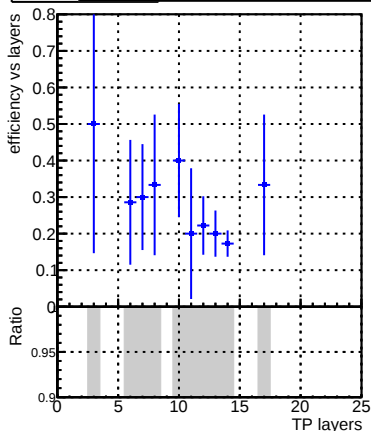


fake+duplicates vs hits

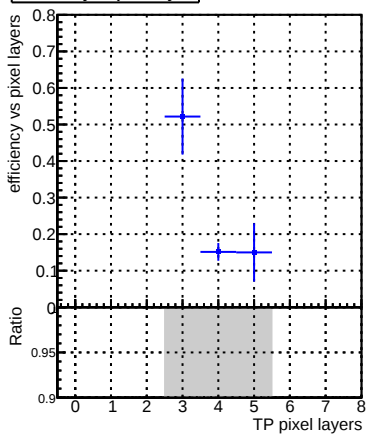


Efficiency

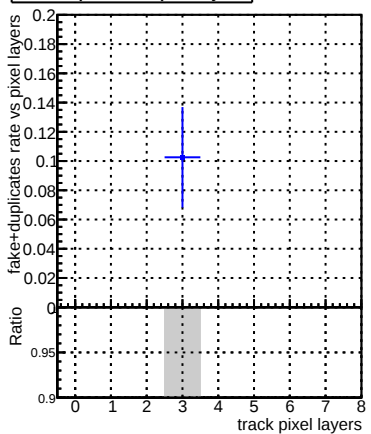
Legend:
 - Gray shaded area: DQM_V0001_R000000001_Global_CMSSW_X_Y_Z_RECO
 - Blue line with dots: DQM_V0001_R000000001_Global_CMSSW_X_Y_Z_RECO



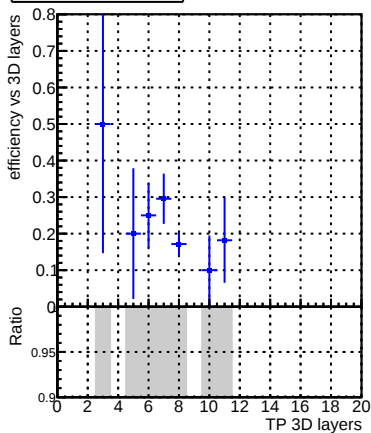
Efficiency vs pixel layer



fake+duplicates vs pixel layers



Efficiency vs 3D layer



fake+duplicates vs 3D layers

