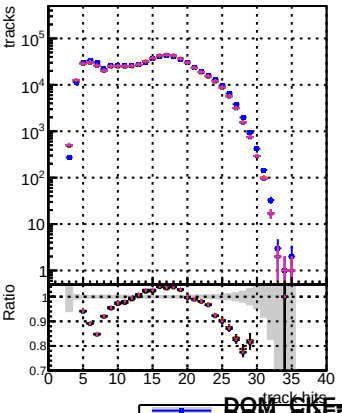
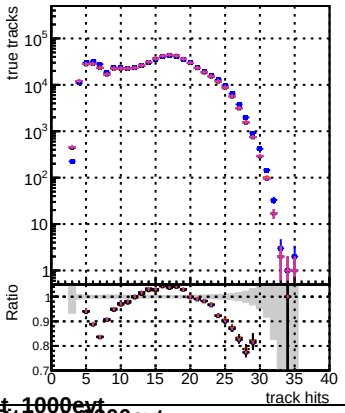
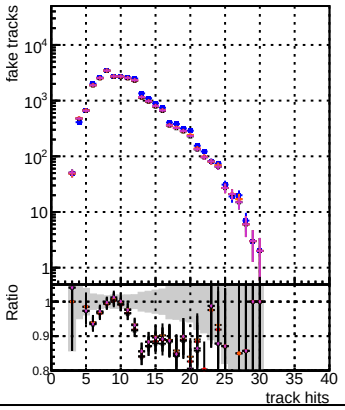
N of reco track vs hit

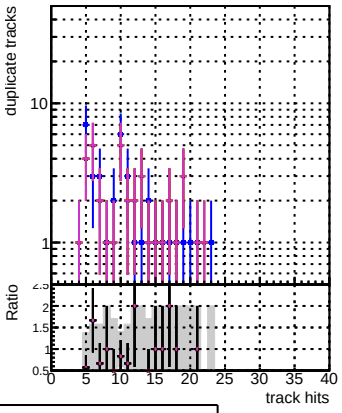


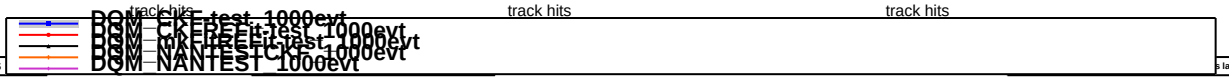
N of associated (recoToSim) tracks vs hit



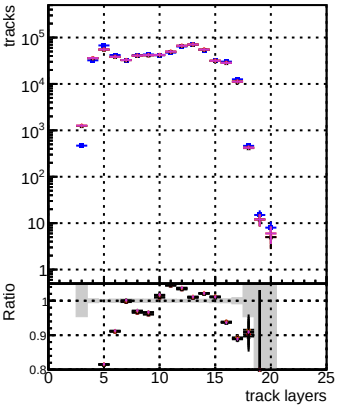


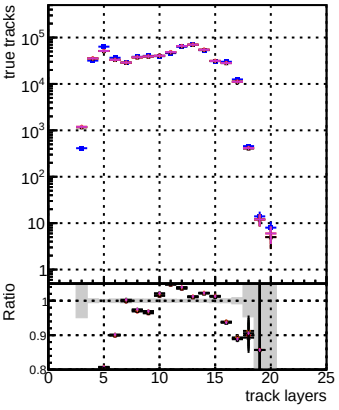
N of associated (recoToSim) duplicate tracks vs hit

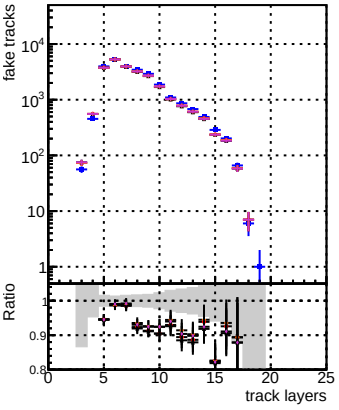


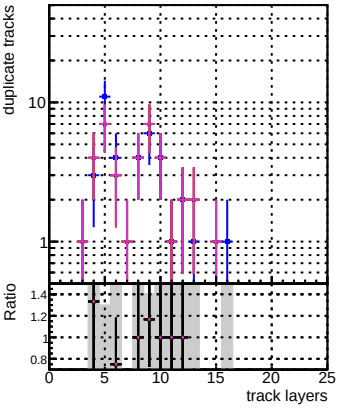


N of reco track vs

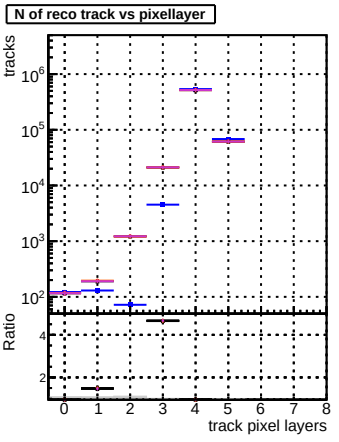




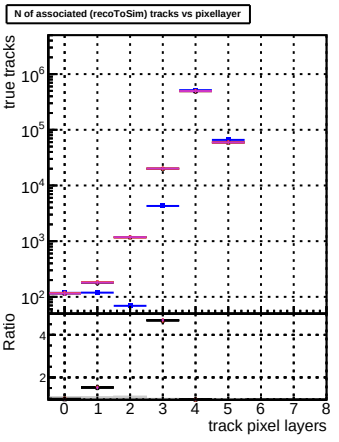


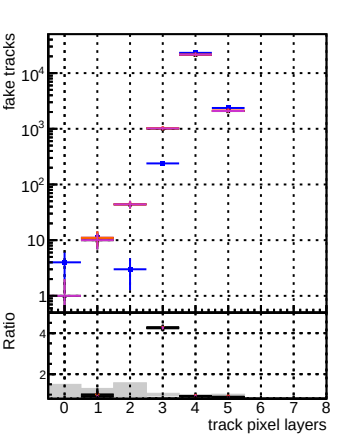


N of reco track vs pixellayer

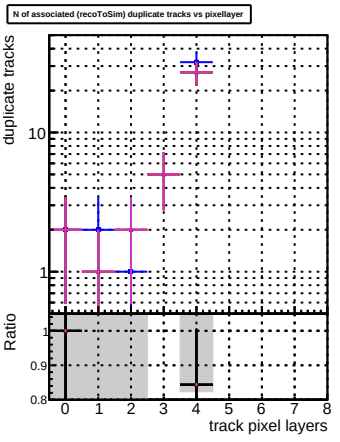


N of associated (recoToSim) tracks vs pixellayer

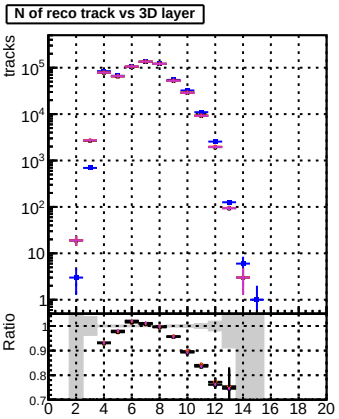




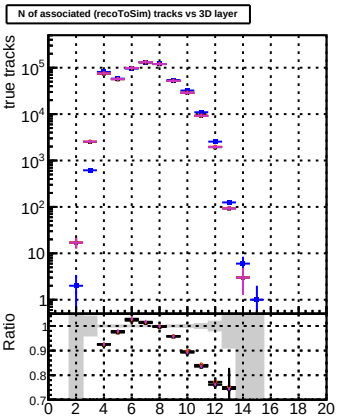
N of associated (recoToSim) duplicate tracks vs pixellayer

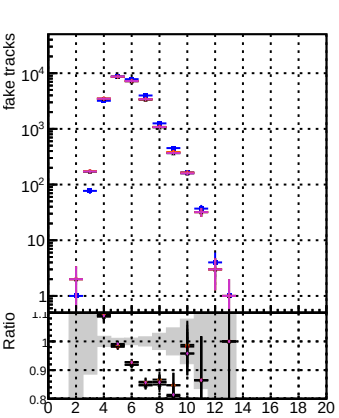
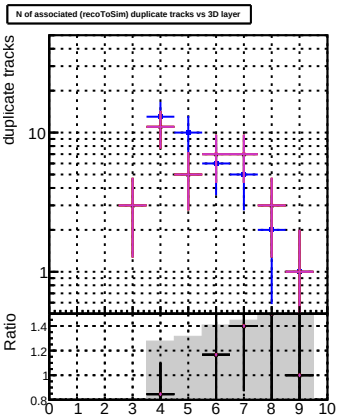


N of reco track vs 3D layer



N of associated (recoToSim) tracks vs 3D layer





N of associated (recoToSim) duplicate tracks vs 3D layer