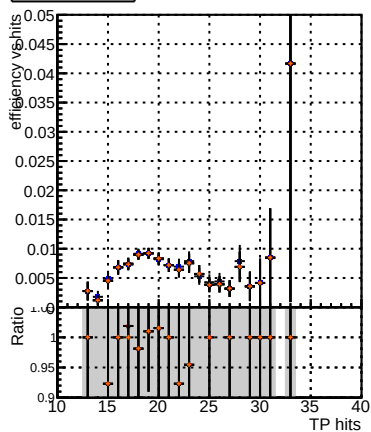
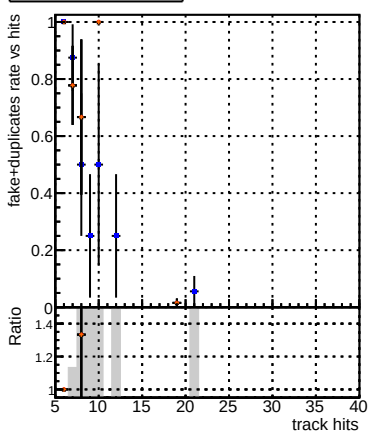


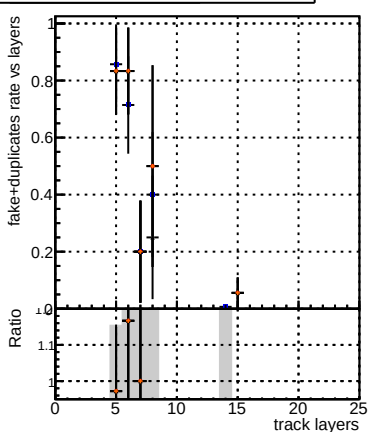
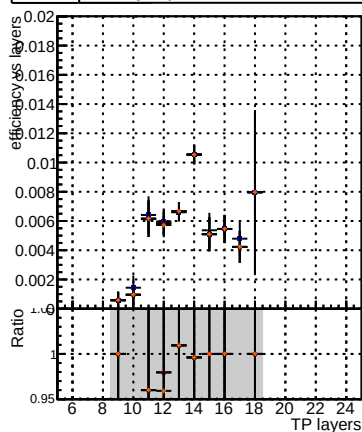
Efficiency vs hit



fake+duplicates vs hits



Efficiency



Efficiency vs pixel layer

