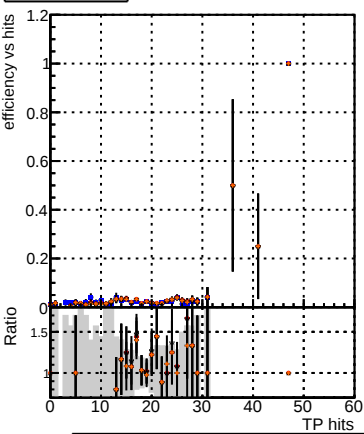


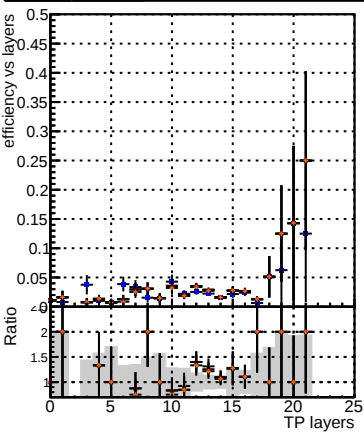
Efficiency vs hit



Ratio

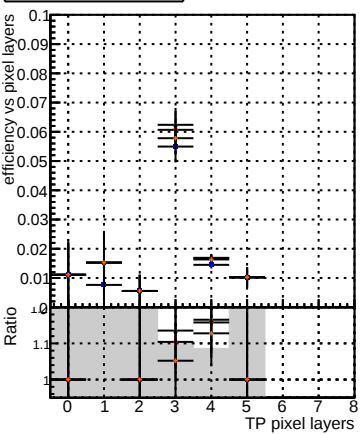
- DQMstep3_TT_CKF
- DQMstep3_TT_default
- DQMstep3_TT_ckfPixelLess
- DQMstep3_TT_default1

Efficiency



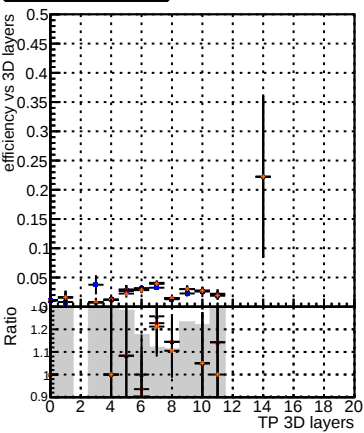
Ratio

Efficiency vs pixel layer



Ratio

Efficiency vs 3D layer



Ratio