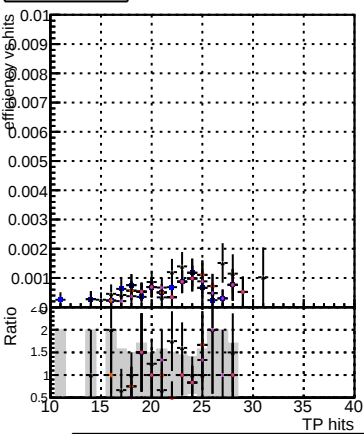
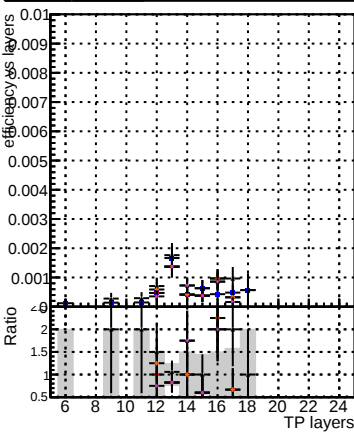


Efficiency vs hit

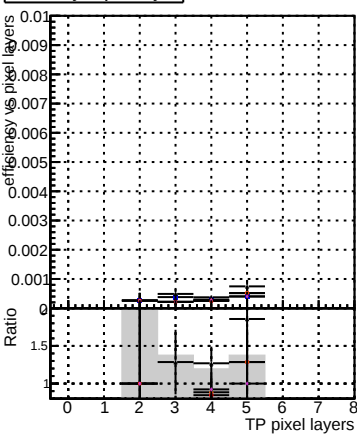


Efficiency

DOMstep3 TT_CKF
DOMstep3 TT_default
DOMstep3 TT_ckfPixelLess
DOMstep3 TT_default1
DOMstep3 TT_defaultNEWTOLDSAMPLE



Efficiency vs pixel layer



Efficiency vs 3D layer

