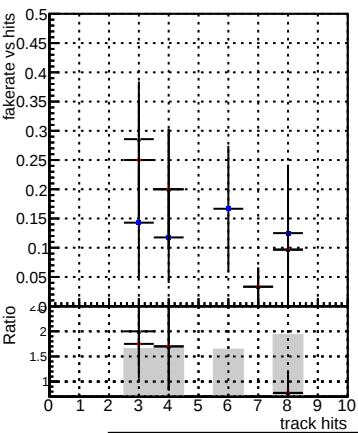


Fake rate vs hit



Duplicates Rate vs hit

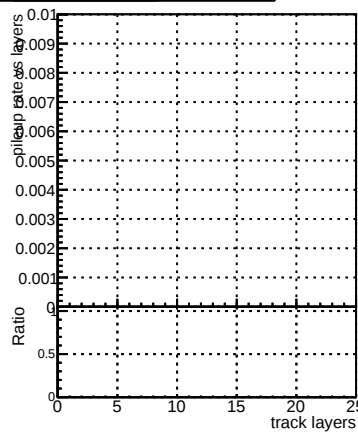
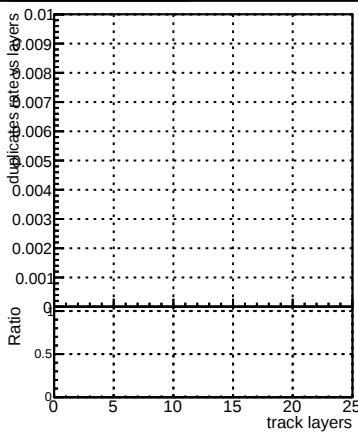
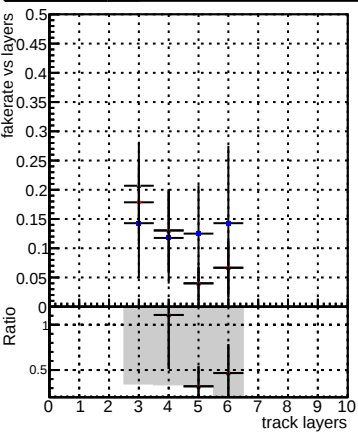


Pileup rate vs hit

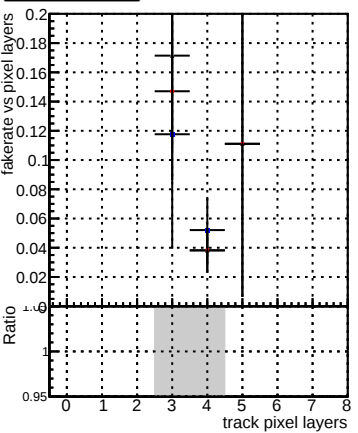


Fake rate vs hit

—●— DQMstep3_SoftQCD_CKF
—●— DQMstep3_SoftQCD_default
—●— DQMstep3_SoftQCD_ckfPixelLess



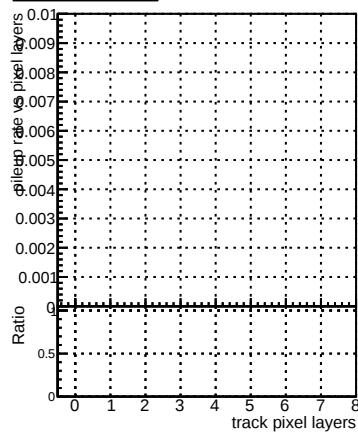
Fake rate vs layer



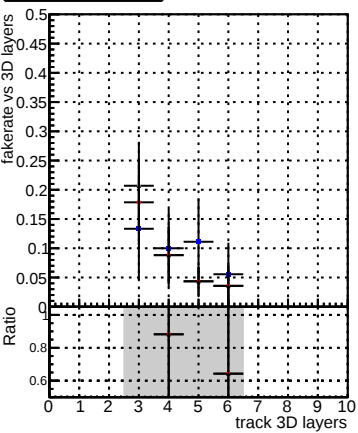
Duplicates Rate vs pixel layer



Pileup rate vs layer



Fake rate vs 3D layer



Duplicates Rate vs layer



Pileup rate vs 3D layer

