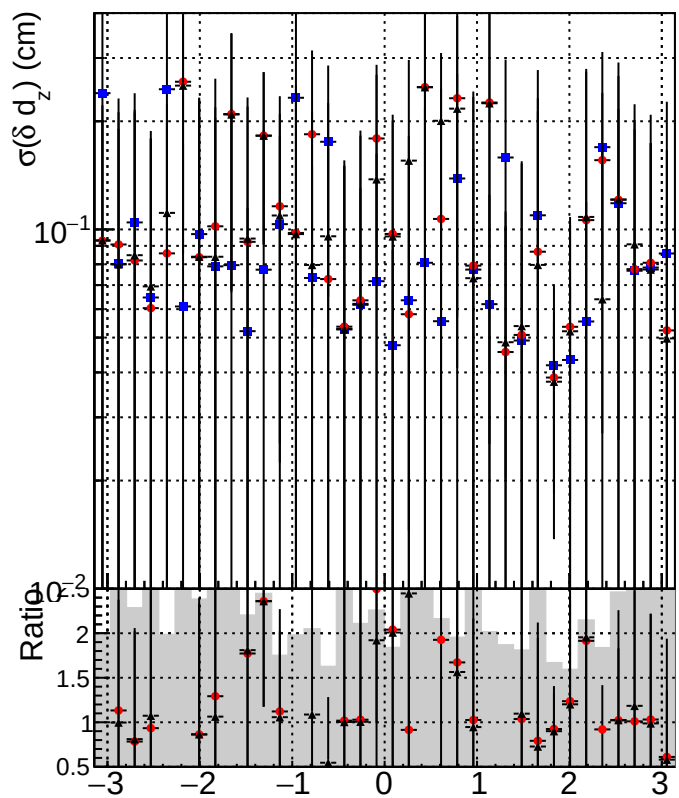
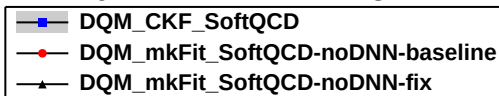
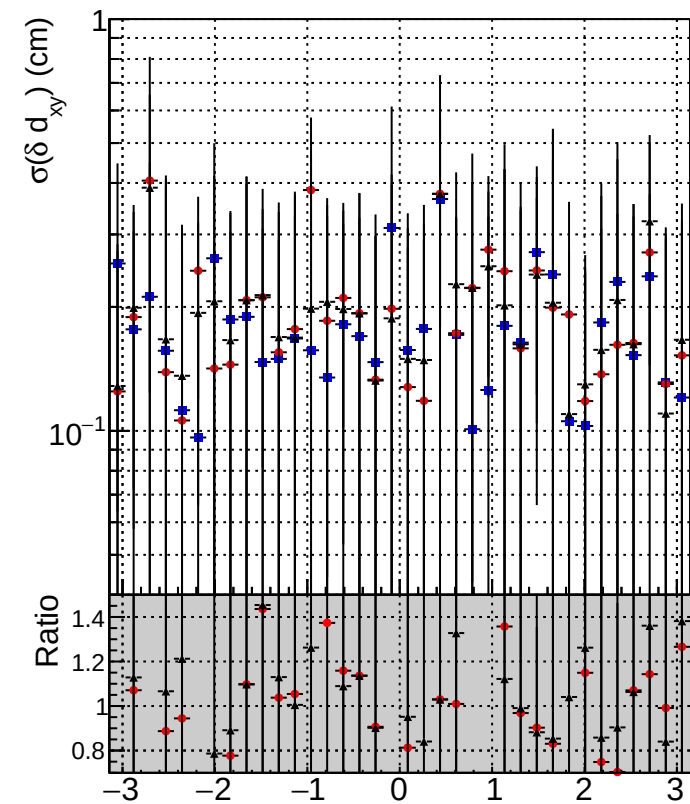




beamline)

