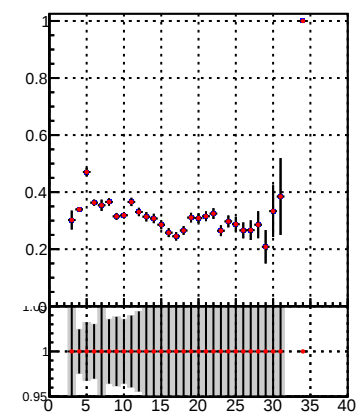


Fake rate vs hit



Duplicates Rate vs hit



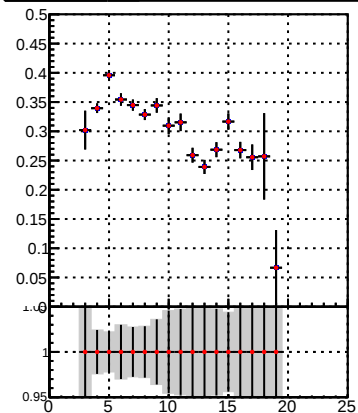
Pileup rate vs hit



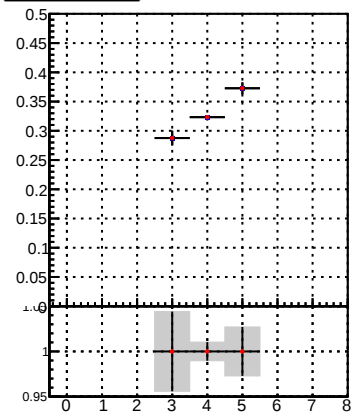
Fake rate vs hit

—●— DQM_Original

—●— DQM_Modified



Fake rate vs layer



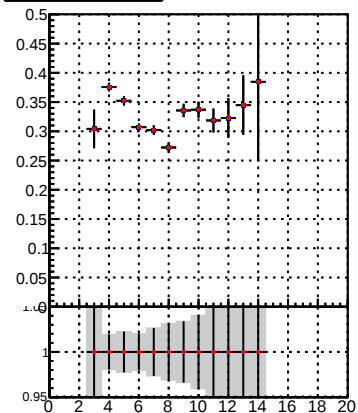
Duplicates Rate vs pixel layer



Pileup rate vs layer



Fake rate vs 3D layer



Duplicates Rate vs layer



Pileup rate vs 3D layer

