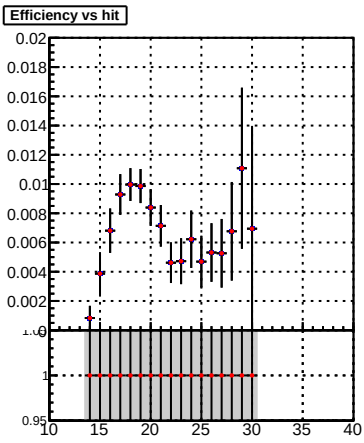
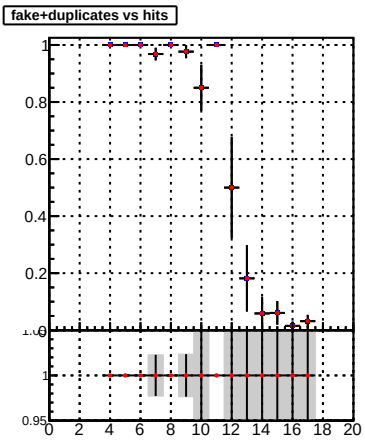
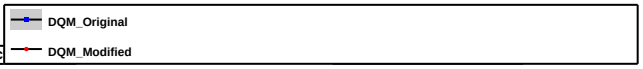

Efficiency vs hit


fake+duplicates vs hits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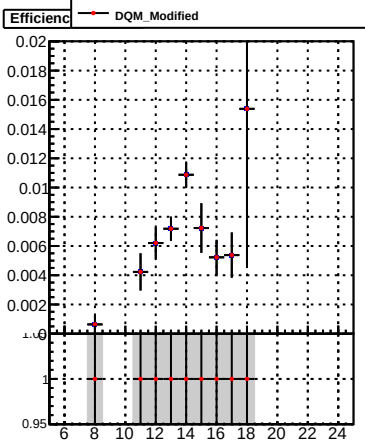
DQM_Modified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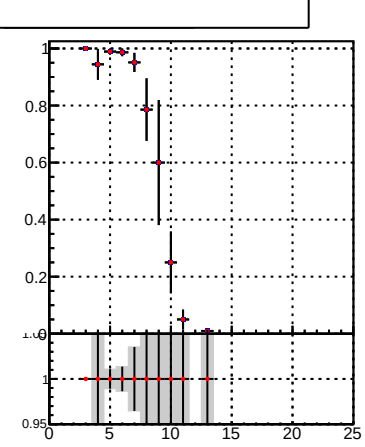
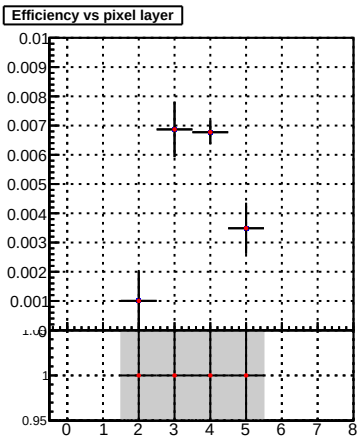
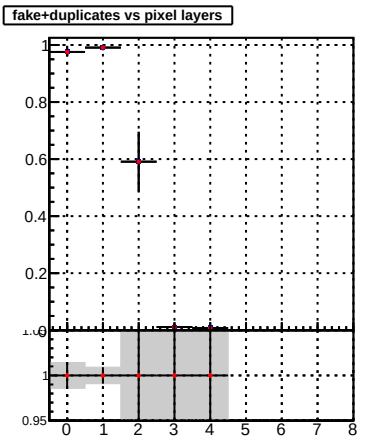
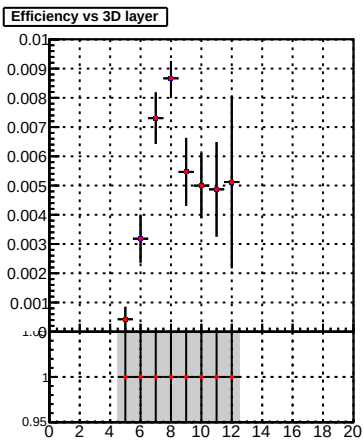
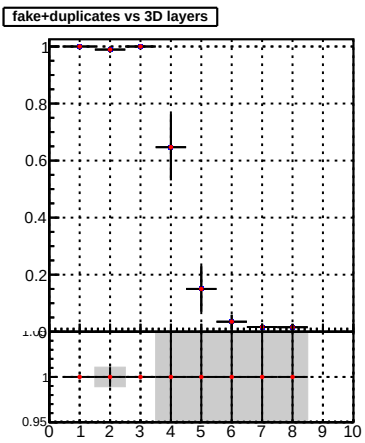



Efficiency vs pixel layer


fake+duplicates vs pixel layers


Efficiency vs 3D layer


fake+duplicates vs 3D layers