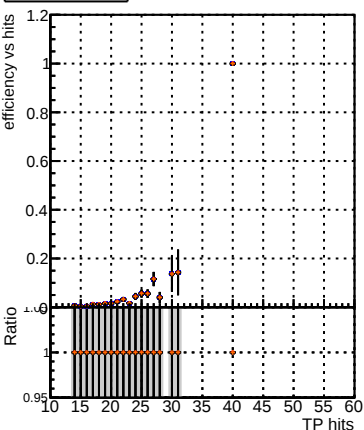
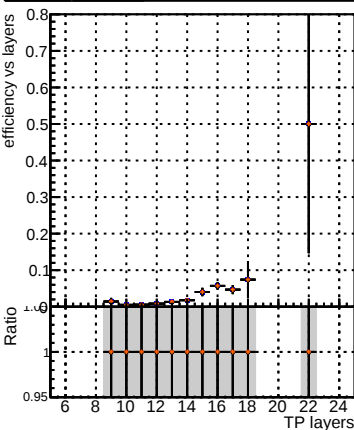


Efficiency vs hit

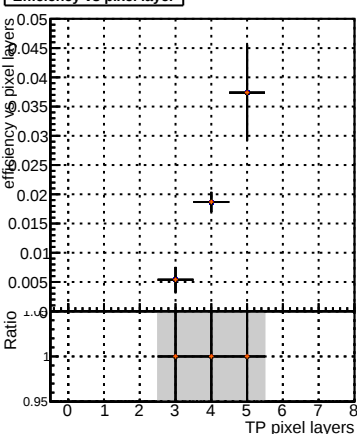


- DQM_V0001_R000000001_Global_CMSSW_orig
- DQM_V0001_R000000001_Global_CMSSW_X_Y_Z_all7
- DQM_V0001_R000000001_Global_CMSSW_hpt08
- DQM_V0001_R000000001_Global_CMSSW_dt08

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

