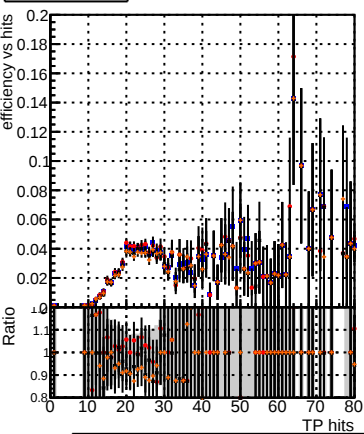


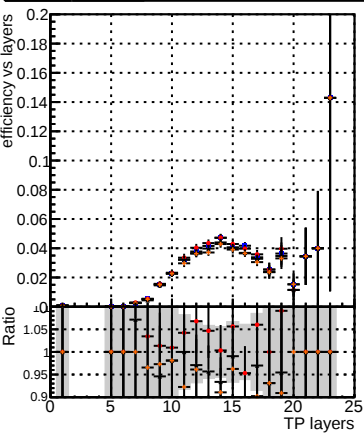
Efficiency vs hit



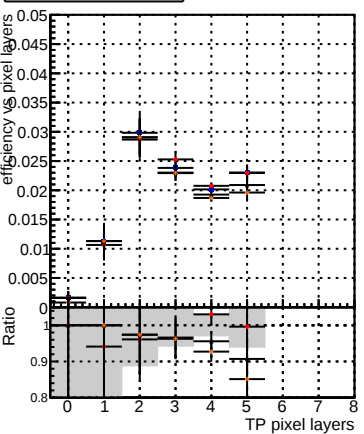
Efficiency vs hit

Legend:

- DQM_TT_original
- DQM_TT_debug_bestinlayer75_epcoh10
- DQM_TT_debug_truthallhits75_epcoh11
- DQM_TT_debug_truthsimuptolayer75_epcoh11



Efficiency vs pixel layer



Efficiency vs 3D layer

