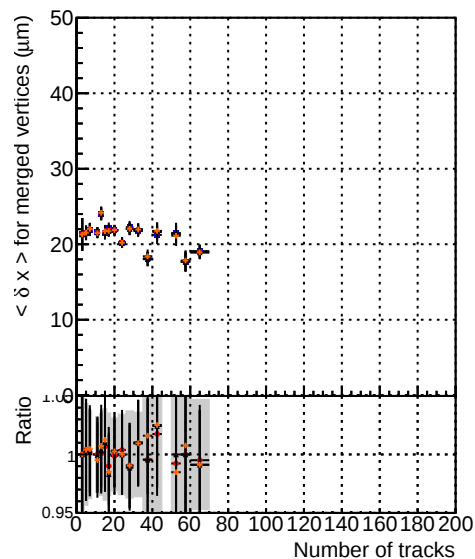
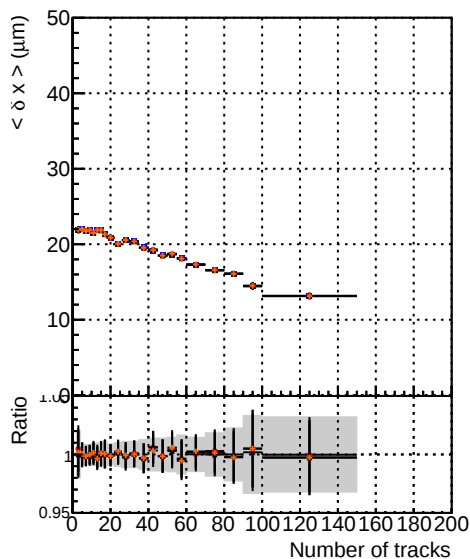
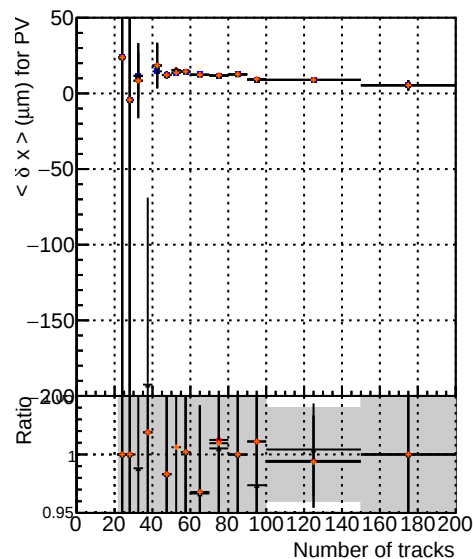




— original noPU
 — paretofrontMinEffOnlyFWD2_PU
 — paretofrontMaxHitOnlyFWD2_PU

