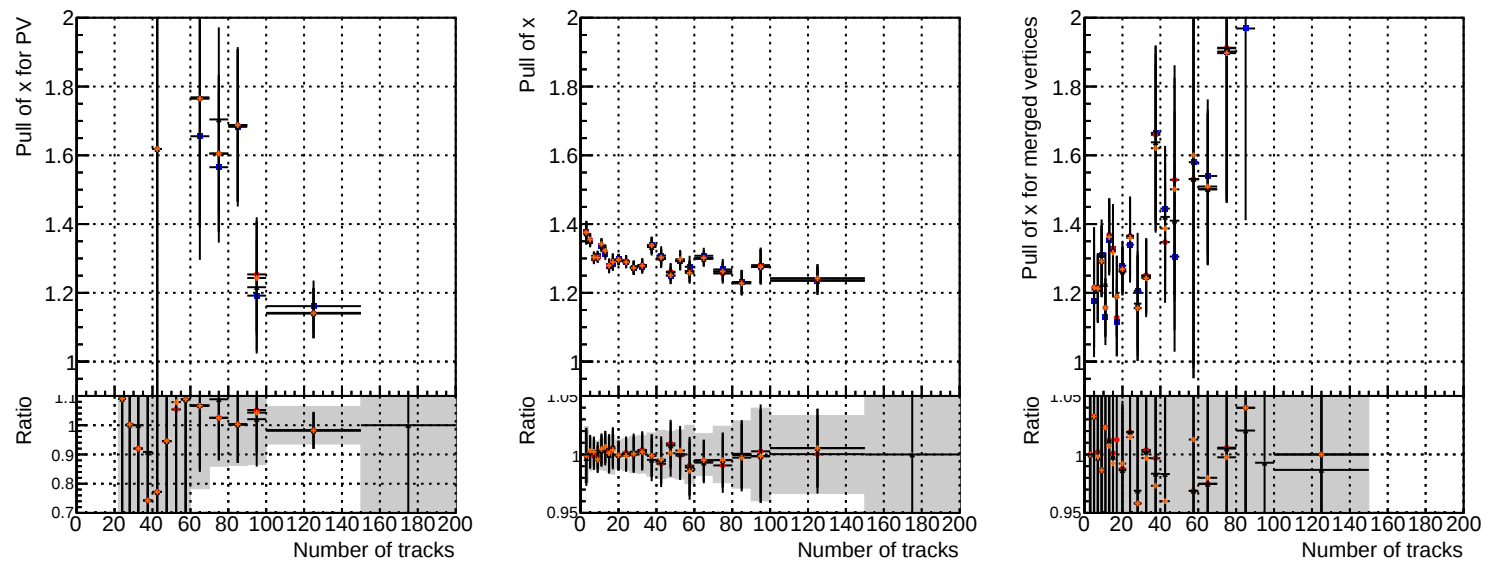




—●— original noPU
 —●— original MaxEffOnlyFWD2_PU
 —●— original MinEffOnlyFWD2_PU
 —●— original MaxHitOnlyFWD2_PU

