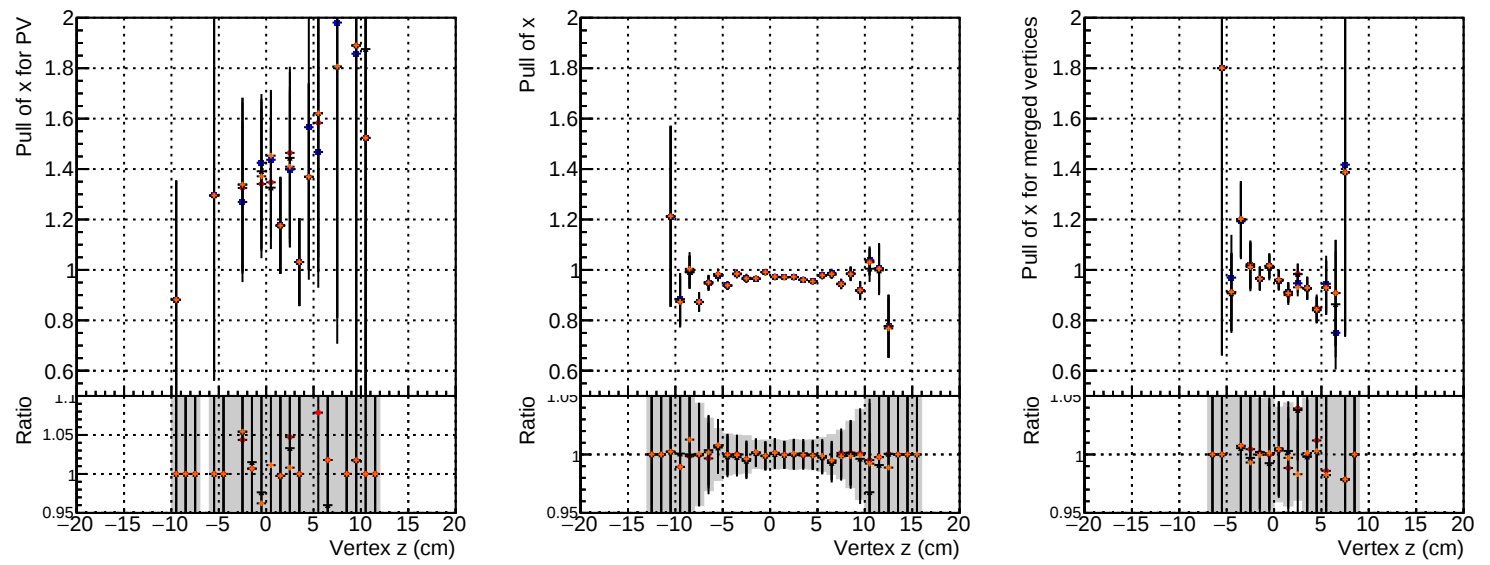




— original
 — noPU
 — ParetoFrontMaxEffOnlyFWD2_PU
 — ParetoFrontMinEffOnlyFWD2_PU
 — ParetoFrontMaxHitOnlyFWD2_PU

