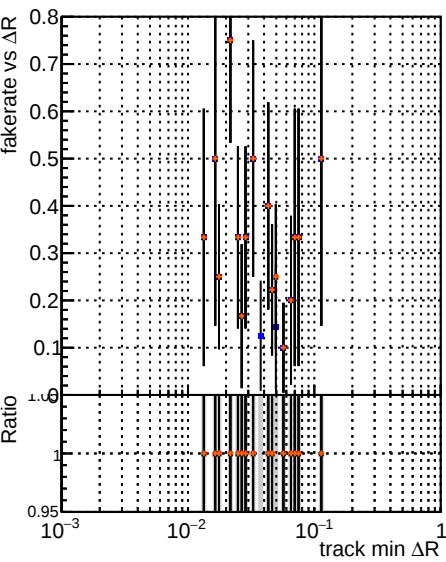


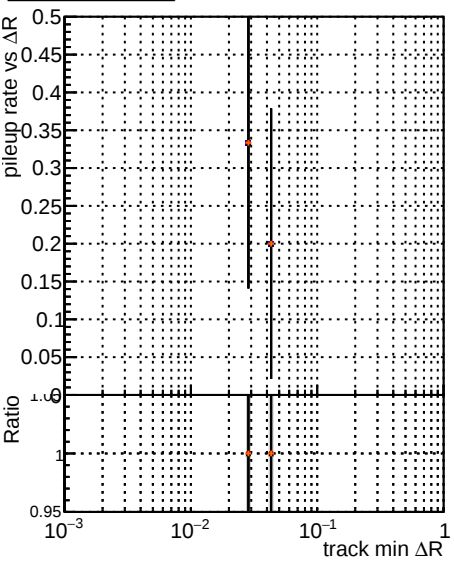
Fake rate vs dr



Duplicates Rate vs dr



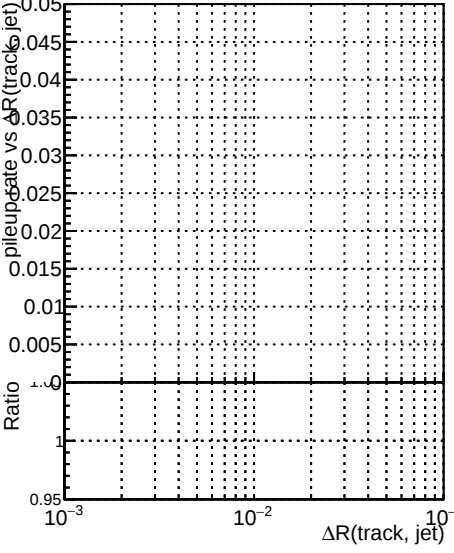
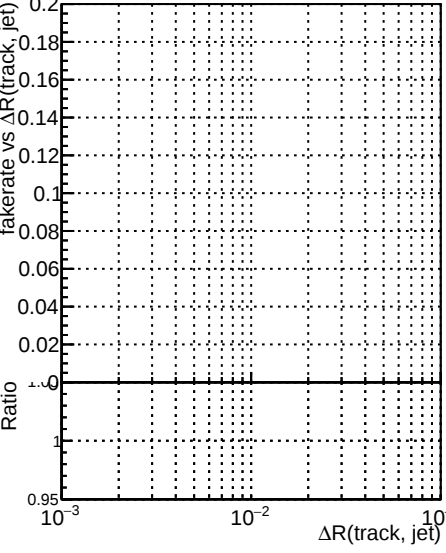
Pileup rate vs dr



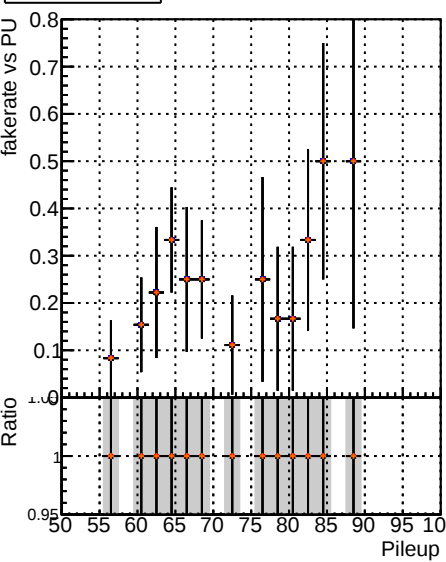
Fake rate vs ΔR(track, jet)

Legend:

- original (black)
- noPU (blue)
- paretofront (red)
- MinEffOnlyFWD2_PU (green)
- MinHitOnlyFWD2_PU (orange)
- MaxHitOnlyFWD2_PU (purple)



Fake rate vs pu



Duplicates Rate vs pu



Pileup rate vs pu

