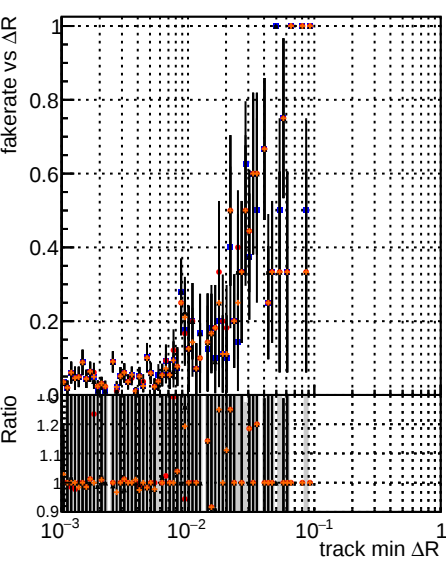
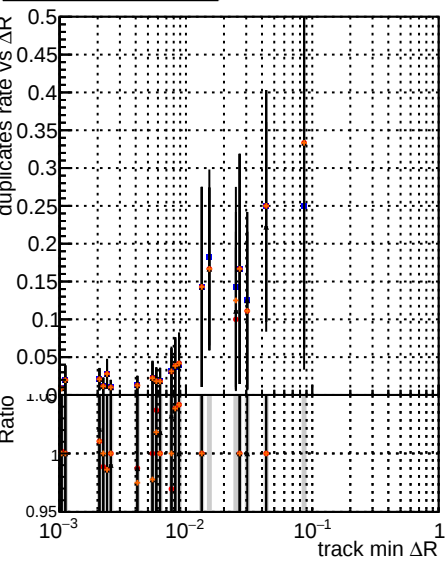


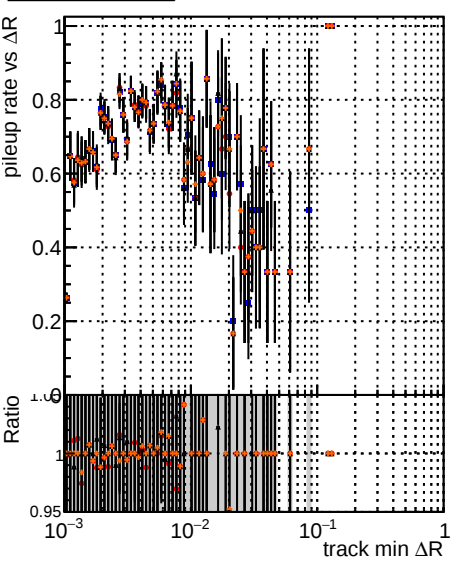
Fake rate vs dr



Duplicates Rate vs dr



Pileup rate vs dr

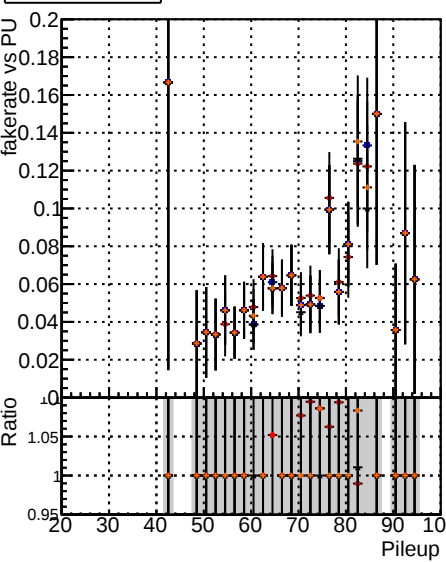


Fake rate vs ΔR (track, jet) | Duplicates rate vs ΔR (track, jet) | Pileup rate vs ΔR (track, jet)

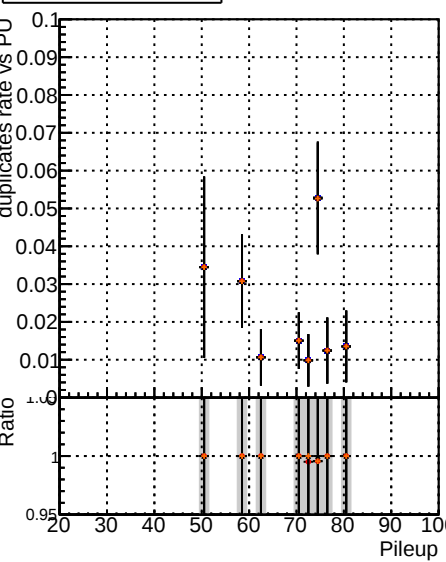
Legend: DOM (black), TT (blue), original (red), noPU (orange), paretofront (grey), MaxEffOnlyFWD_PU (black), MinEffOnlyFWD_PU (blue), HitOnlyFWD_PU (red).



Fake rate vs pu



Duplicates Rate vs pu



Pileup rate vs pu

