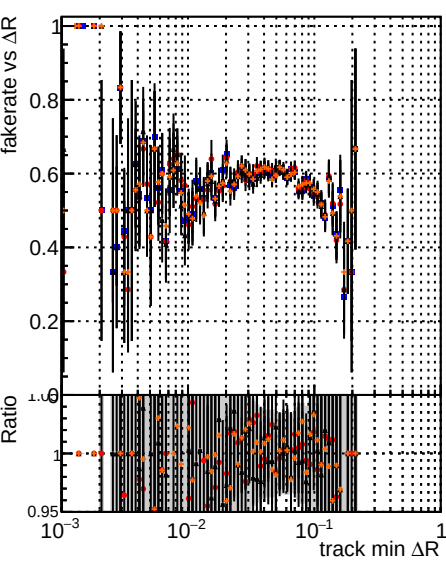
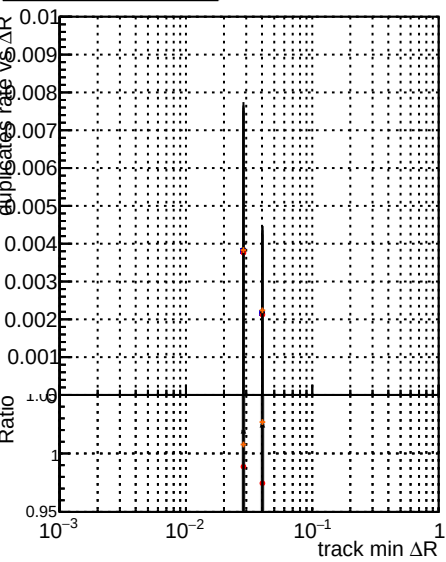


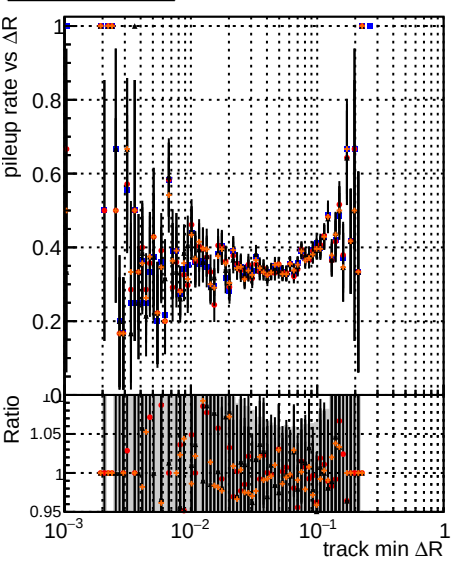
Fake rate vs dr



Duplicates Rate vs dr



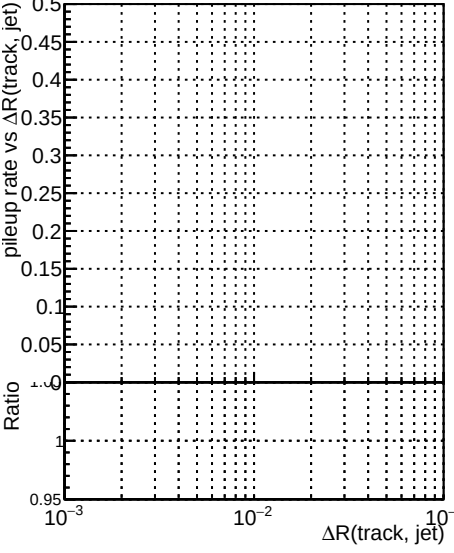
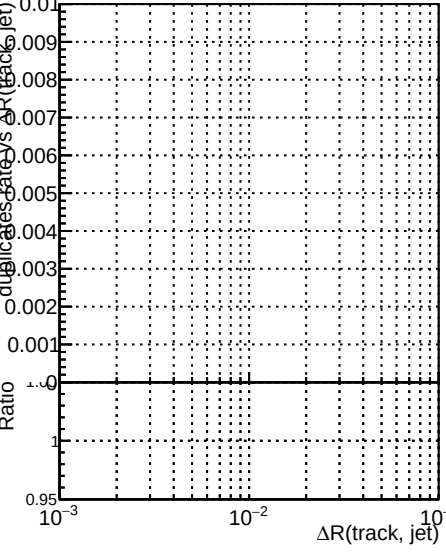
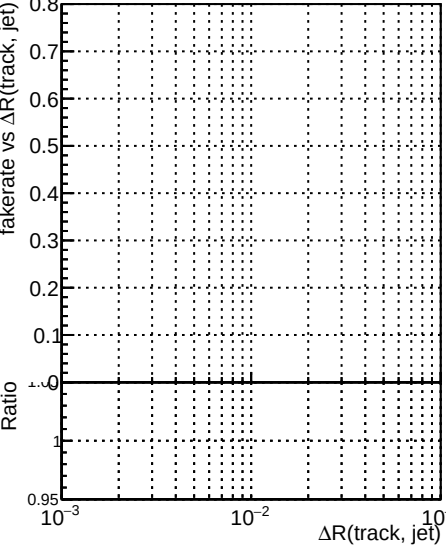
Pileup rate vs dr



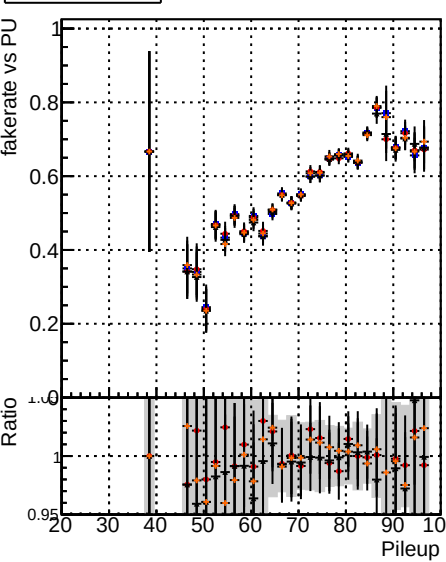
Fake rate vs ΔR (track, jet)

Legend:

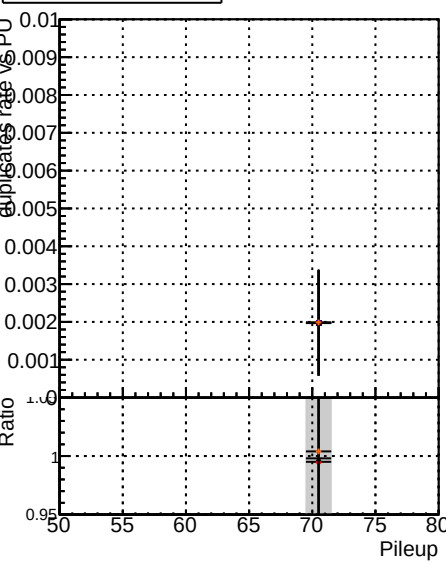
- original (black)
- noPU (blue)
- paretofront (red)
- MaxEffOnlyFWD_PU (green)
- MinEffOnlyFWD_PU (orange)
- HitOnlyFWD_PU (purple)



Fake rate vs pu



Duplicates Rate vs pu



Pileup rate vs pu

