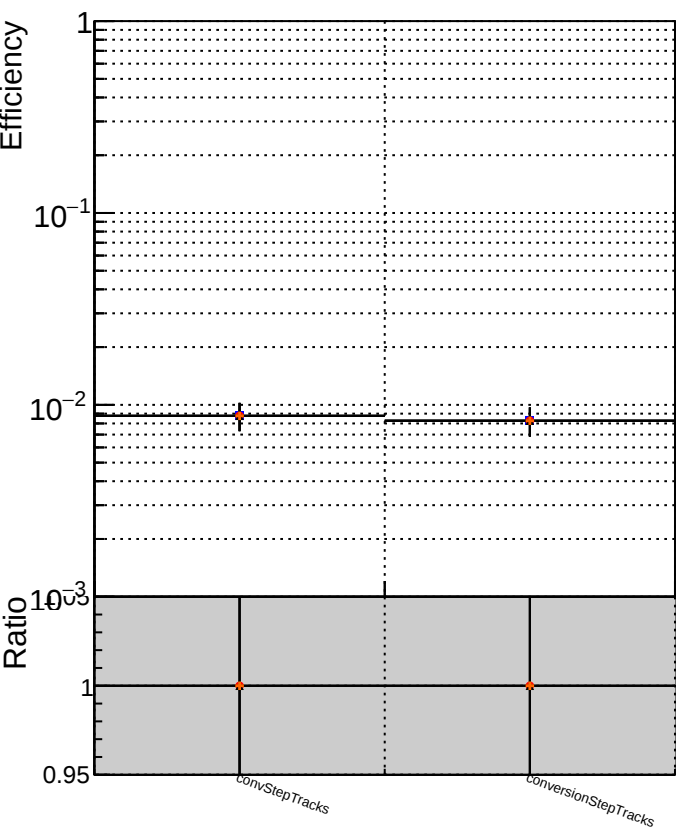
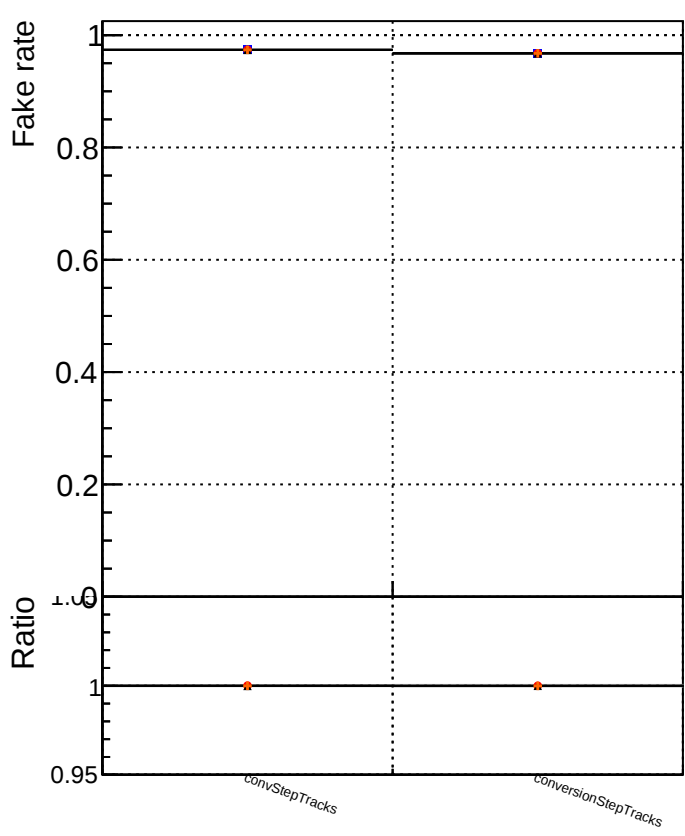


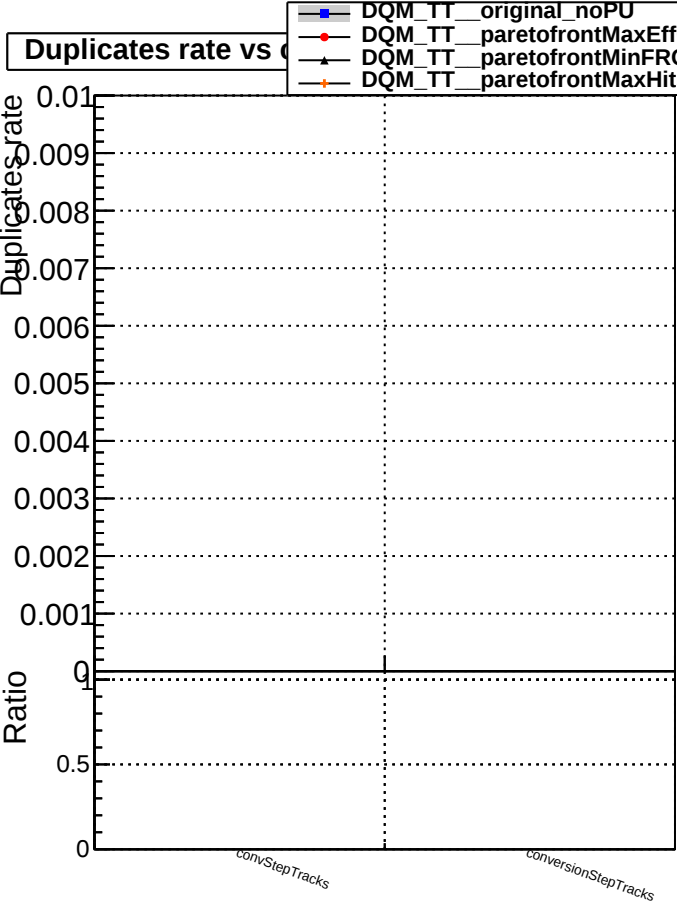
Efficiency vs collection



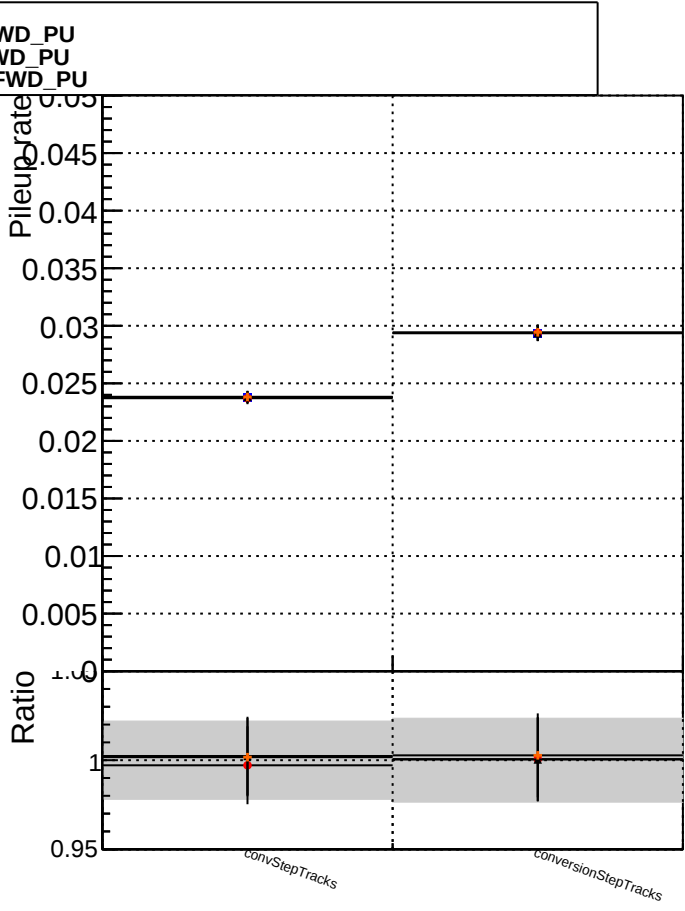
Fakerate vs collection



Duplicates rate vs collection



Pileup rate vs collection



Legend:
- DQM_TT_original_noPU
- DQM_TT_paretofrontMaxEffOnlyFWD_PU
- DQM_TT_paretofrontMinFROnlyFWD_PU
- DQM_TT_paretofrontMaxHitsOnlyFWD_PU